

State Space Exploration of Coloured Petri Nets and the ASAP Model Checking Platform

Petri Nets 2010 Tutorial

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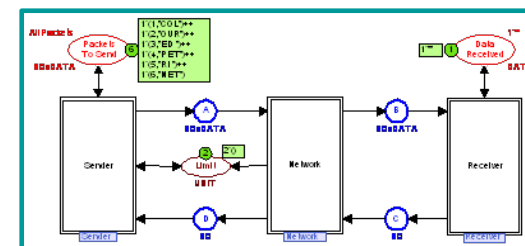
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```
1: ROOTS ← {s}
2: NODES.Add(s)
3: while ¬(ROOTS.EMPTY()) do
4:   UNPROCESSED ← ROOTS
5:   ROOTS ← ∅
6:   while ¬(UNPROCESSED.EMPTY()) do
7:     s ← UNPROCESSED.GETMINELEMENT()
8:     for all {t, s'} such that s → s' do
9:       if ¬(NODES.CONTAINS(s')) then
10:        NODES.Add(s')
11:        if v(s) ⊃ v(s') then
12:          NODES.MARKPERSISTENT(s')
13:          ROOTS.Add(s')
14:        else
15:          UNPROCESSED.Add(s')
16:        end if
17:      end if
18:    end for
19:    NODES.GARBAGECOLLECT(min{v(s) | s ∈ UNPROCESSED})
20:  end while
21: end while
```

Tutorial Outline (1)

■ Part 1: Introduction

- State space methods for Coloured Petri Nets (CPNs) and the research area.
- Example of a practical application: verification of an edge router discovery protocol with Ericsson.
- Overview of the ASAP model checking platform.

■ Part 2: User perspective

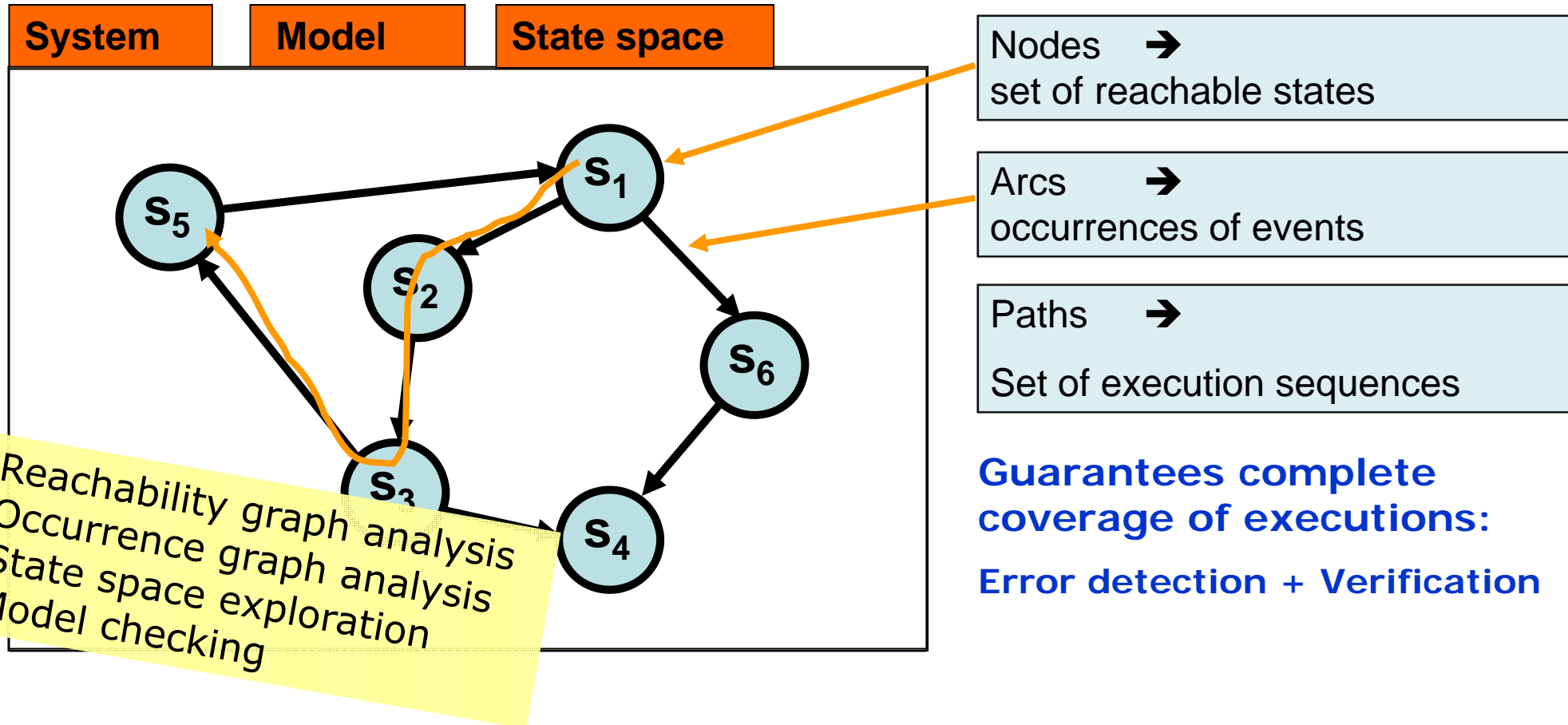
- Managing verification projects.
- Creating and executing verification jobs: The JoSEL language.
- Safety properties and LTL model checking.

Tutorial Outline (2)

- **Part 3: Advanced state space methods**
 - Compact in-memory storage: the comback method
 - State deletion: the sweep-line method.
 - State space partitioning for external memory and distributed model checking.
- **Part 4: Research perspective**
 - Extending ASAP with new state space methods.
 - Benchmarking and profiling.
 - Status and outlook.

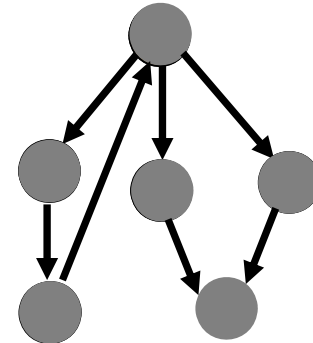
State Space Exploration

- One of the main approaches to **model-based verification** of finite-state concurrent systems:



Explicit State Space Exploration

```
1: NODES  $\leftarrow \{M_0\}$ 
2: UNPROCESSED  $\leftarrow \{M_0\}$ 
3: ARCS  $\leftarrow \emptyset$ 
4: while UNPROCESSED  $\neq \emptyset$  do
5:   Select a marking  $M$  in UNPROCESSED
6:   UNPROCESSED  $\leftarrow$  UNPROCESSED  $- \{M\}$ 
7:   for all binding elements  $(t, b)$  such that  $M \xrightarrow{(t,b)}$  do
8:     Calculate  $M'$  such that  $M \xrightarrow{(t,b)} M'$ 
9:     ARCS  $\leftarrow$  ARCS  $\cup \{(M, (t, b), M')\}$ 
10:    if  $M' \notin$  NODES then
11:      NODES  $\leftarrow$  NODES  $\cup \{M'\}$ 
12:      UNPROCESSED  $\leftarrow$  UNPROCESSED  $\cup \{M'\}$ 
13:    end if
14:  end for
15: end while
```



State Space Exploration Methods

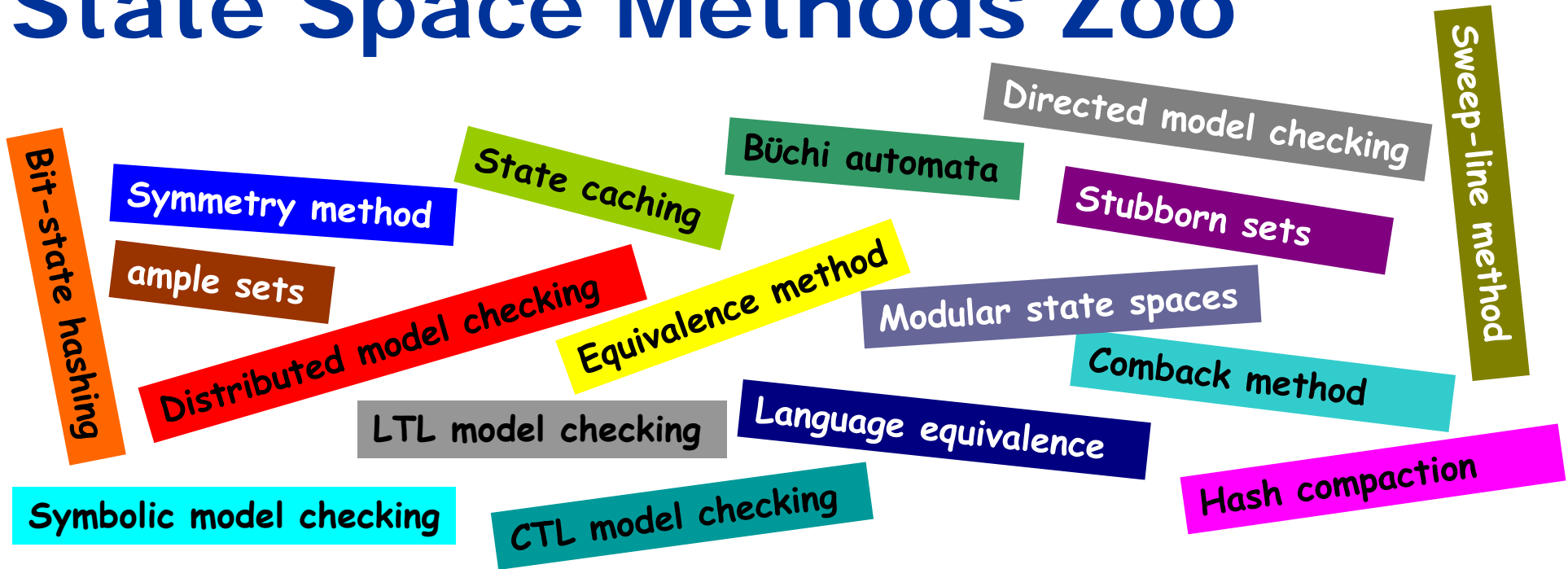
■ Advantages:

- Highly automatic support by computer tools (construction and analysis algorithms).
- Much of the underlying mathematics can be hidden.
- Rich set of behavioural properties can be analysed.
- Counter examples and diagnostics information.
- Even partial state spaces provide a systematic and effective error-detection technique.

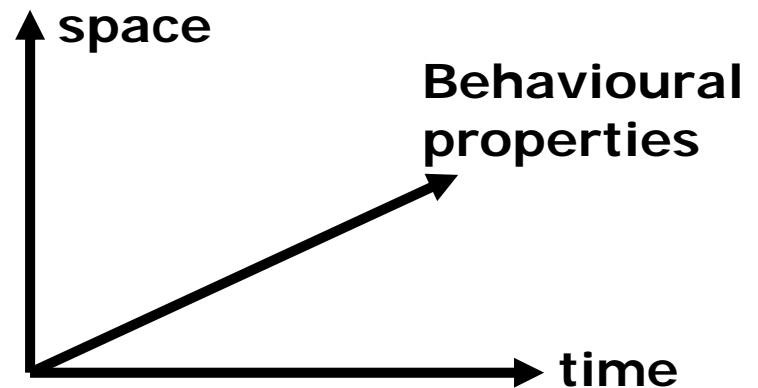
■ Disadvantages:

- Verification relative to specific system configuration.
- Inherent state explosion problem.

State Space Methods Zoo

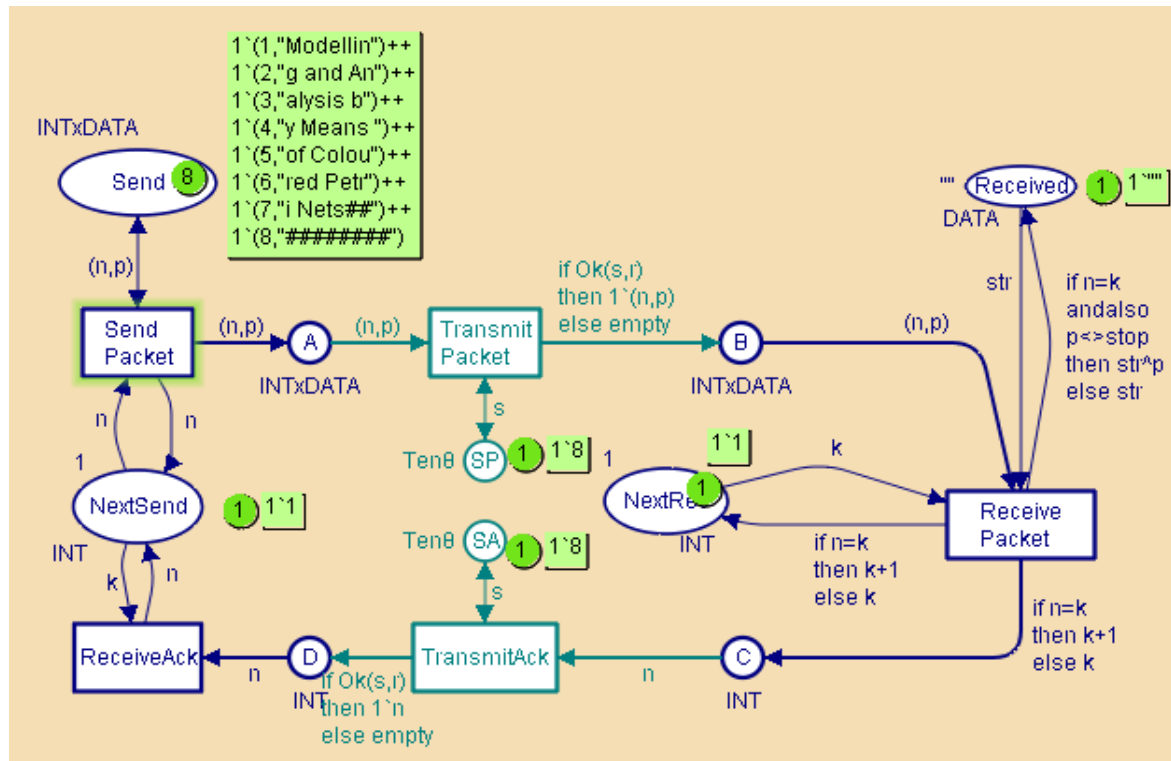


- Mostly modelling language independent.
- Typically exploits specific system characteristics.



Coloured Petri Nets (CPNs)

- Combination of Petri Nets and Standard ML.



Petri Nets:
 concurrency
 control structures
 synchronisation
 communication
 resource sharing

Standard ML:
 data manipulation
 compact modelling

- Construction, simulation, and basic state space exploration is supported by CPN Tools.

CPNs and State Space Methods

- **A main guidelines has been to support the full CPN modelling language:**
 - The rich data types yields state vectors of typically 100-1000 bytes.
 - The complex inscriptions make it infeasible to exploit structural properties.
 - Unfolding to low-level Petri Nets is not an viable option.
 - Calculation of enabling binding element (events) is expensive.
- **Advantages of the CPN modelling language:**
 - The possibility of compact modelling yields smaller state spaces (model level reduction).
 - The hierarchical structure facilitates sharing of sub-states.
 - Petri net locality can be exploited to reduce time spent on calculating enabled binding elements (events).

Practical Applications

- **State space methods for CPNs have been widely used for verification purposes:**
 - Danfoss Flowmeter systems.
 - Bang & Olufsen Beolink System.
 - Scheduling at Australien Defence Force.
 - Ericsson Edge Router Discovery Protocol.
 - Several Internet protocols (e.g., WAP, IOTP, TCP, DCCP, SIP, DYMO).
 - ...
- **For further examples:**
<http://www.cs.au.dk/CPnets/intro/industrial.shtml>

An Example Application

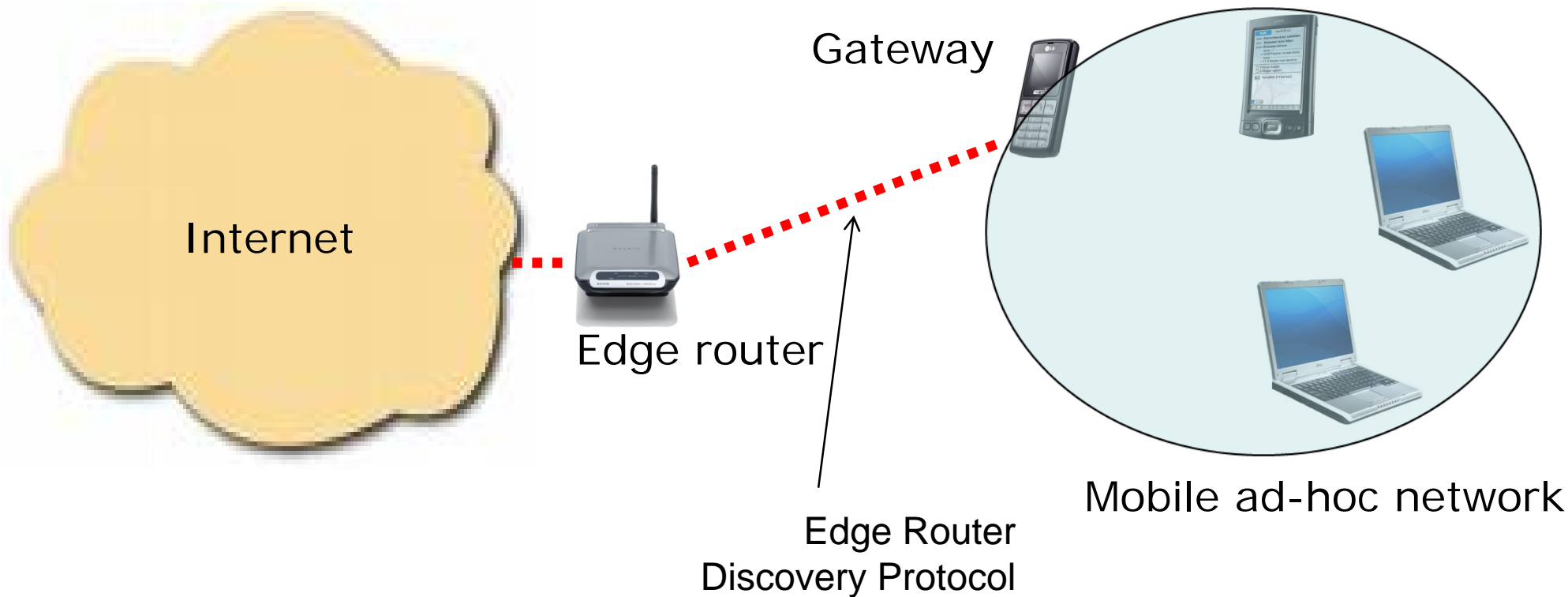
- Design of an Edge Router Discovery Protocol (ERDP) for mobile ad-hoc networks.



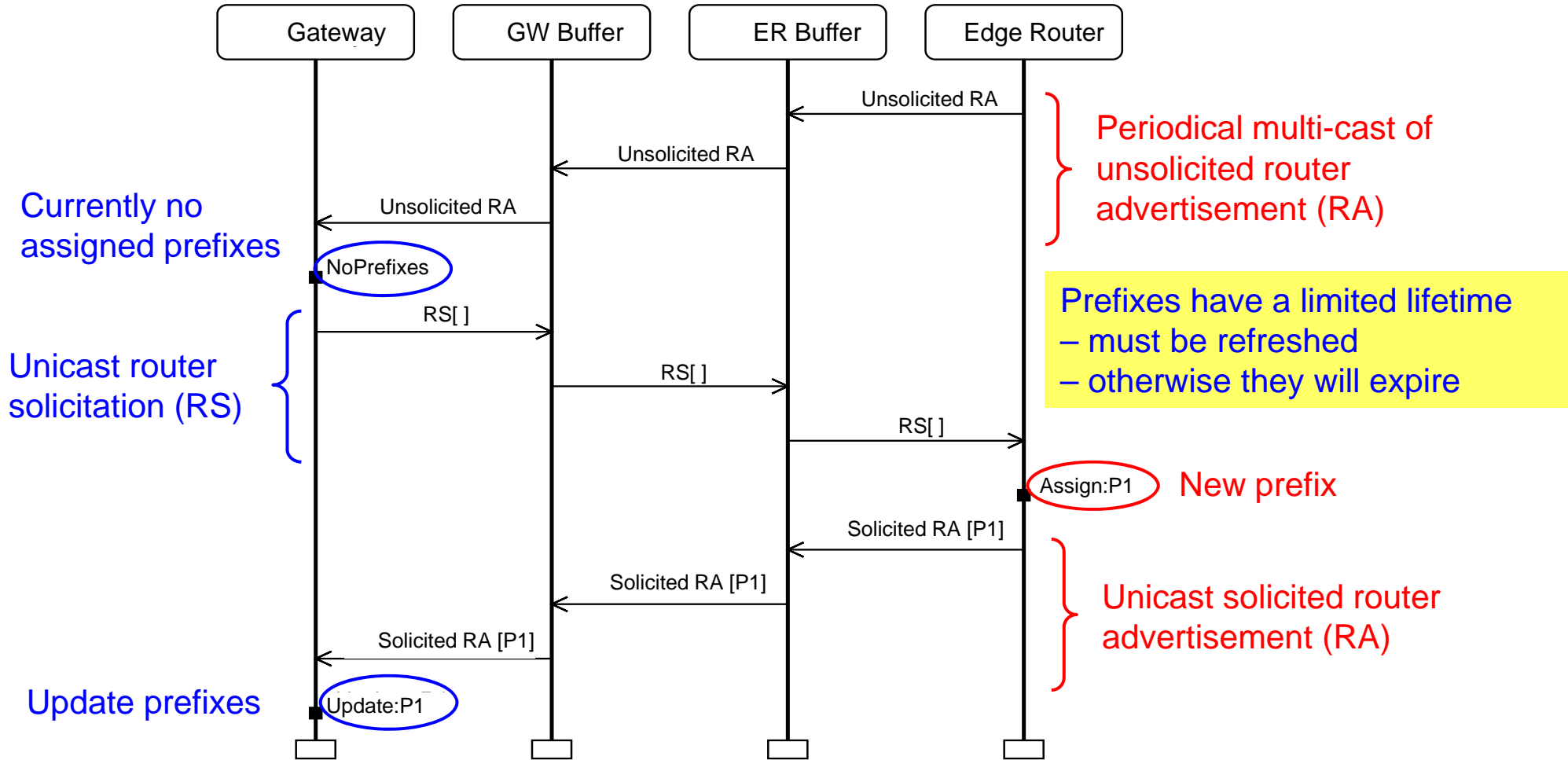
- A CPN model was constructed constituting a formal specification of the ERDP protocol.
- State space exploration was applied to conduct a formal verification of key properties of ERDP.
- Modelling and verification helped in identifying several omissions and errors in the design.

Edge Router Discovery Protocol

- Protocol for **prefix configuration** executed between **edge routers** and **gateways**:



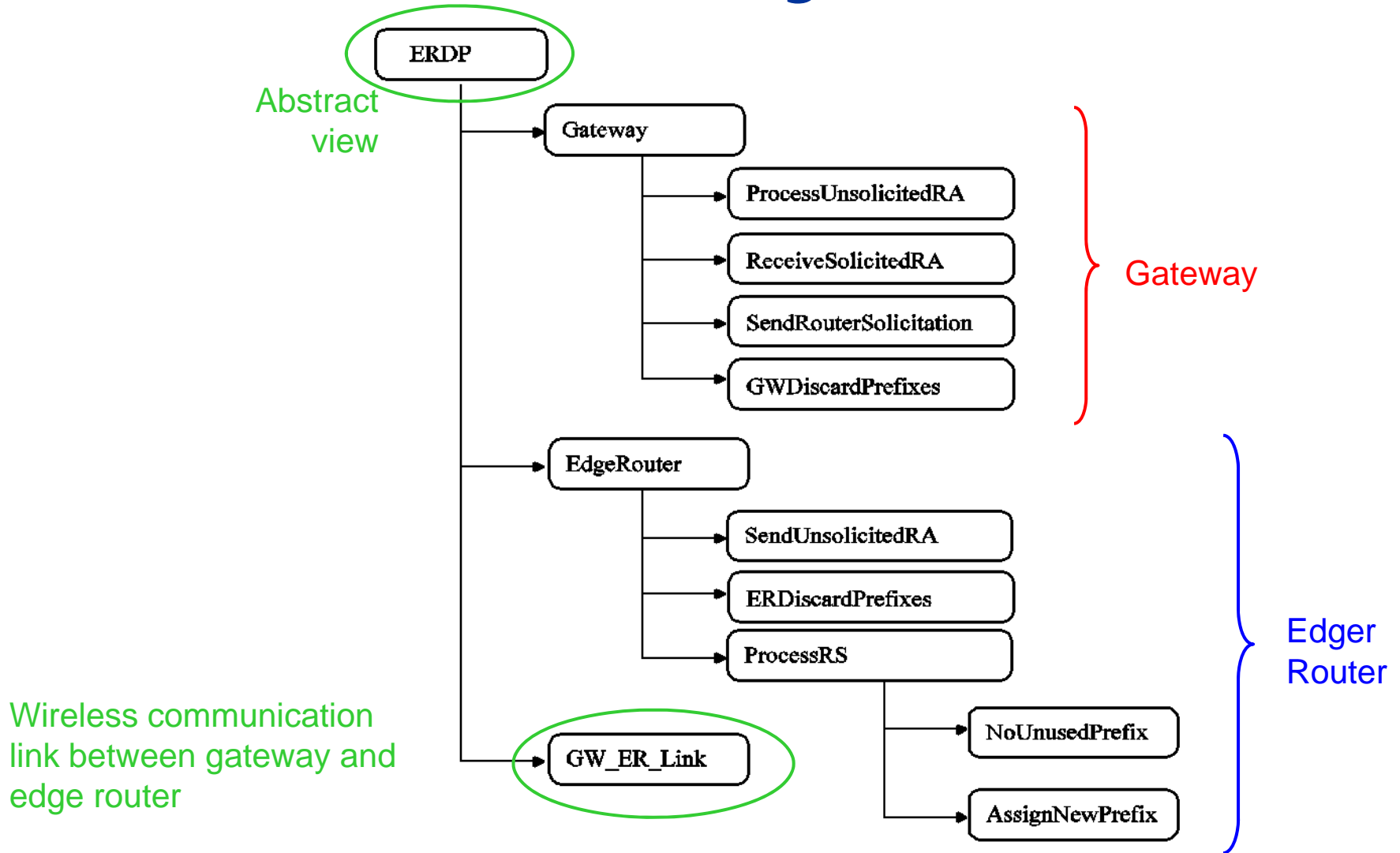
Configuration of a gateway



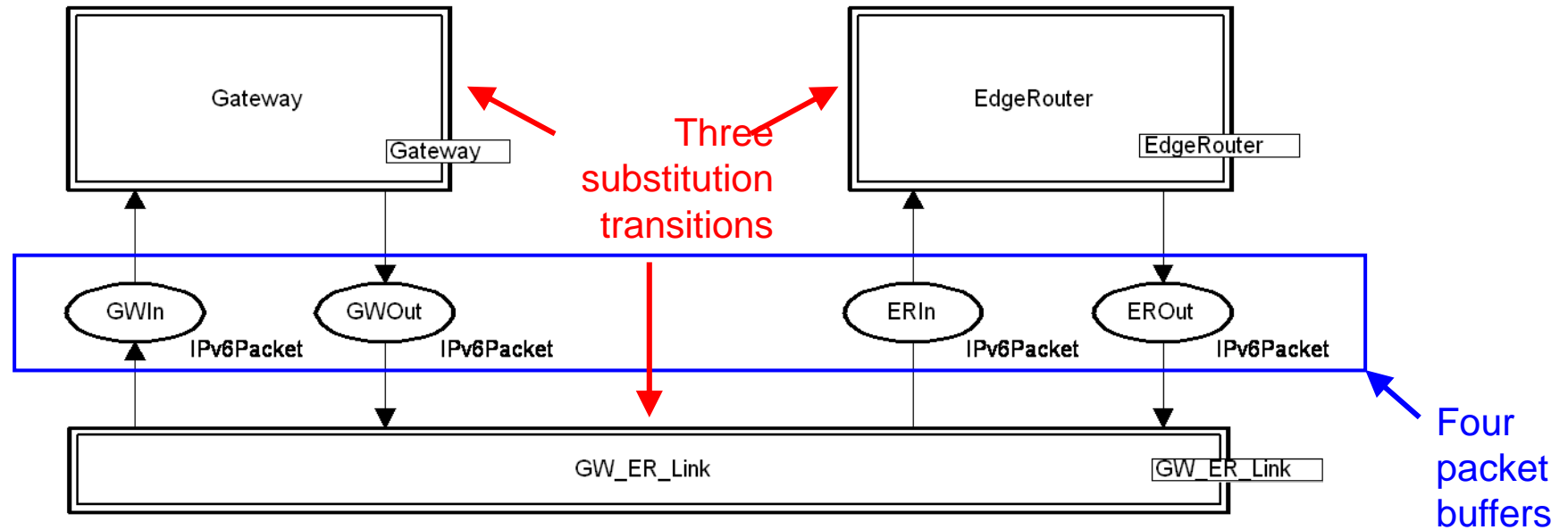
The Modelling Phase

- **CPN modelling applied for specification of the protocol software design:**
 - First a conventional natural language specification was developed by the protocol software engineers.
 - Next a CPN model reflecting the specification was developed.
- **The ERDP protocol and the CPN model was then developed in an iterative process:**
 - CPN model discussed and reviewed in each iteration.
 - CPN model used as a basis for discussion of protocol design.
 - [Interactive simulation](#) used for detailed investigations of the protocol software.

Module Hierarchy



ERDP Top-level Module



Results from Modelling

- Several software design issues and errors were identified in the modelling phase:

Category	Review 1	Review 2	Total
Incompleteness and ambiguity in the ERDP specification	3	6	9
Errors in the protocol	2	7	9
Simplifications of the protocol	2	0	2
Additions	4	0	4
Total	11	13	24

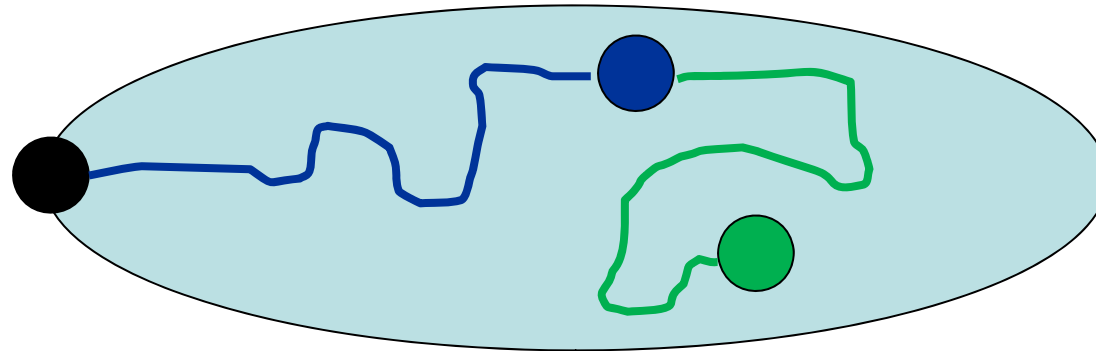
- Approximately 70 person-hours were used on CPN modelling and reviews.

State Space Exploration

- State space exploration was pursued after the three iterations of modelling.
- The first step was to obtain a **finite state space**:
 - The CPN model above can have an arbitrary number of tokens on the packet buffers.
 - An upper integer bound of 1 was imposed on each of the packet buffers (GWIn, GWOut, ERIn, EROut).
 - This also prevents overtaking among the packets transmitted across the wireless link.
 - The number of tokens simultaneously on the four packet buffers was limited to 2.

Verification of ERDP

- Key property of the ERDP protocol:



From any state with a non-configured prefix P it is possible to reach a state where P is consistently configured.

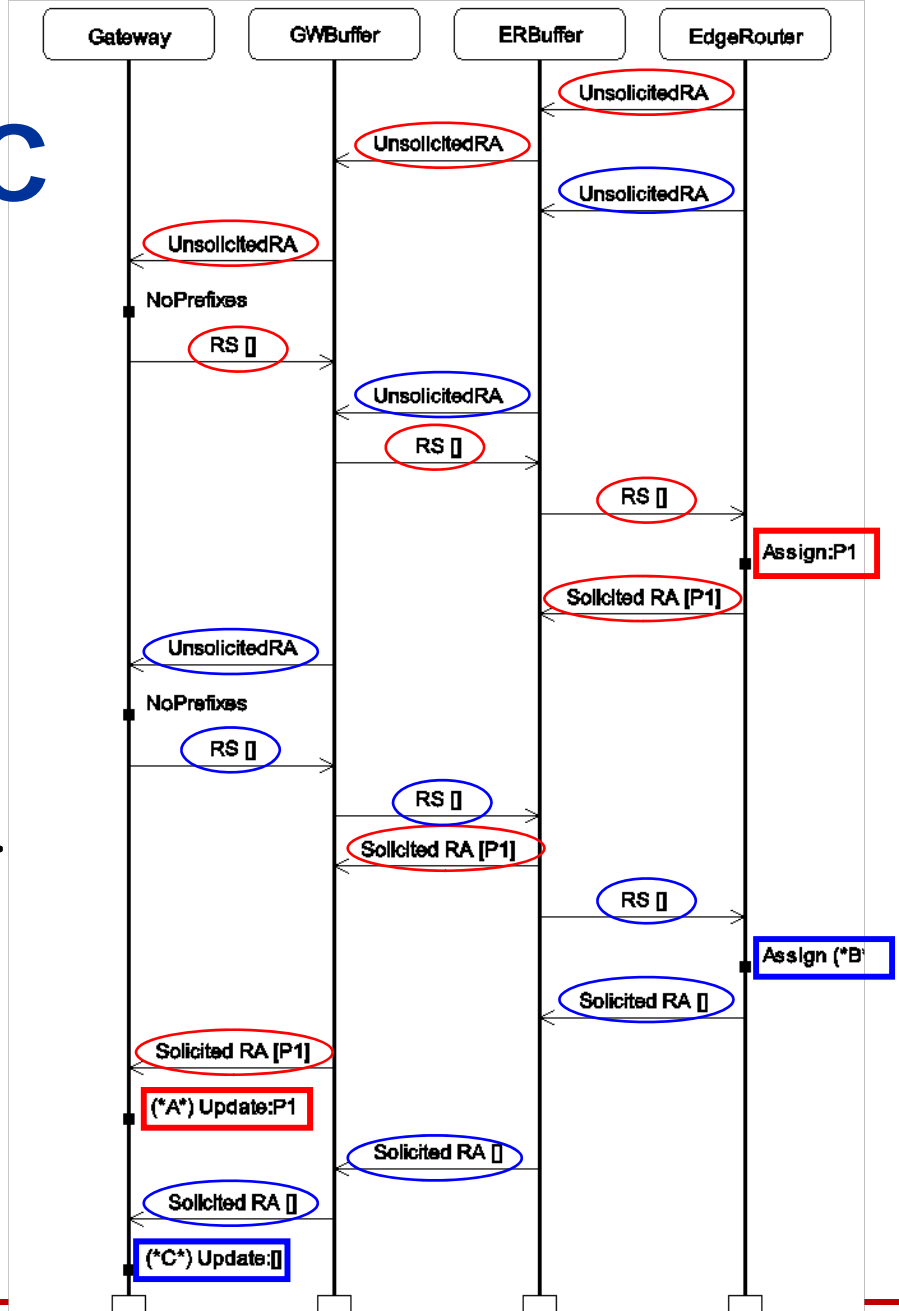
- Investigated using state space exploration starting from the simplest possible configuration.

One prefix, no loss, no expiration

- **State space: 46 nodes and 65 arcs.**
- **A single dead marking.**
- **Visual inspection showed that the dead marking is inconsistently configured.**
 - The edge router has assigned a prefix to the gateway.
 - BUT, the gateway is not configured with the prefix.
- **The error-trace was visualised by means of a message sequence chart.**

Error trace MSC

- The edge router sends two unsolicited RAs.
- The first one gets through and we obtain a **consistent configuration** with prefix P1.
- When the second reaches the edge router there are no unassigned prefixes available.
- A Solicited RA with the an empty list of prefixes is sent.
- The gateway updates its prefixes to be the empty list.



One prefix, no loss, no expiration (rev)

- The **protocol** was **modified** such that the edge router always replies with the list of **all currently assigned prefixes**.
- **State space**: 34 nodes and 49 arcs.
- **No dead markings** and **11 home markings** (constituting a **single** terminal SCC).
- Inspection shows that all home markings are **consistently configured** with the prefix.
 - It is **always possible** to reach a **consistently configured state** for the prefix.
 - When such a state **has been reached**, the protocol entities **will remain** consistently configured.

Results from Verification

- The verification was conducted in three steps where assumptions were gradually removed.
- **Step 1 [no packet loss and no expire of prefixes]:**
 - **Synchronisation error** between edge router and gateway.
 - The error was corrected and the key property was **verified**.
- **Step 2 [packet loss on wireless link added]:**
 - **Synchronisation error** when certain unsolicited RAs was lost.
 - **Livelock error** in processing of router advertisement in gateway.
 - The errors were corrected and the key property was **verified**.
- **Step 3 [expire of prefixes added]:**
 - Property verified: **Consistent configuration always possible**.

State Space Statistics

P	No loss/No expire		Loss/No expire		Loss/Expire	
1	34	49	68	160	173	531
2	72	121	172	425	714	2,404
3	110	193	337	851	2,147	7,562
4	148	265	582	1,489	5,390	19,516
5	186	337	926	2,390	11,907	43,976
6	224	409	1,388	3,605	23,905	89,654
7	262	481	1,987	5,185	44,450	169,169
8	300	553	2,742	7,181	78,211	300,072
9	338	625	3,672	9,644	130,732	505,992
10	376	697	4,796	12,625	209,732	817,903

- When a state space has been generated, the verification of the key properties was be done in a few seconds.

Conclusions

- **Start state space exploration from the **simplest possible configurations**:**
 - Errors often manifest themselves in the simplest configurations and strongest assumptions.
 - The assumptions are then gradually lifted and larger configurations considered.
- **For the ERDP protocol we did not encounter state explosion.**
- **The key properties could be verified for the number of prefixes that are envisioned to appear in practice.**

Observations

- **State space methods can now be used to validate industrial-sized practical systems.**
- **No state space method will work well on all systems.**
- **Active research area:** tomorrow will bring even better state space methods and techniques.
- **Implications for computer tools:**
 - A computer tool must support a wide range of state space methods.
 - A computer tools must provide a platform for continuously extending the supported methods.

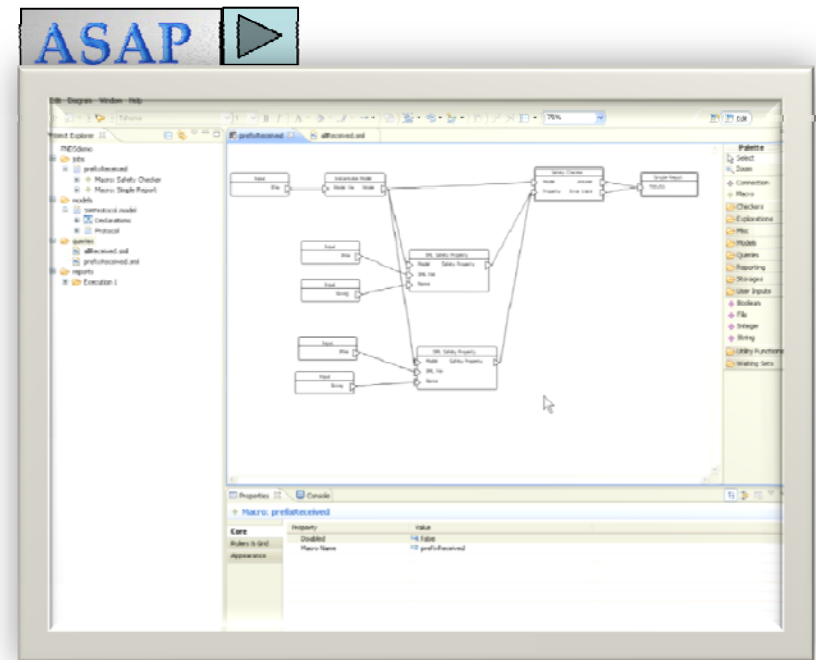
Brief History of State Space Tool Support for Coloured Petri Nets

- **1G - Occurrence Graph Analyzer (OGA) [1992 - 1994]:**
 - Stand-alone tool based on loading SML images from Design/CPN.
 - Graphical user interface and implementation.
 - Support for the first state space exploration and simple visualisation.
- **2G - Design/CPN Occurrence Graph Tool [1994 - 2003]:**
 - Integration of OGA into Design/CPN.
 - Direct support in the graphical user interface.
 - Prototype implementations of equivalent reduction, symmetry method, time condensed state space, and the sweep line algorithm.
- **2.5G - CPN Tools [since 2003]:**
 - Port of Design/CPN Occurrence Graph Tool to CPN Tools.
 - Based on the faster simulation engine used in CPN Tools.

The software architecture made it difficult to support a collection of state space methods in a coherent manner.

The ASAP Platform

- A **new model checking computer tool** supporting a large collection of state space methods.
- **Key features:**
 - Graphical specification language for verification jobs.
 - Uniform access to a wide range of state space methods.
 - Allows users to work at different abstraction levels.
 - Support a coherent integration of new state space methods.
 - Verification projects for managing methods, queries, and models.
- **Available via:** www.cs.au.dk/~ascoveco/



ASAP Status

- **ASAP has been developed in the context of the ASCoVeCo Research project.**
- **Implementation started 08/2007.**
- **Current status:**
 - Comback, sweepline, hash compaction, bit-state hashing, full state space exploration, state caching.
 - Safety and LTL (on-the-fly and offline analysis).
 - Reporting facilities, including visualisation of error traces and state spaces.
 - Plug-in architecture for adding new methods.