

Routing Protocols in *Mobile Ad-hoc* Networks

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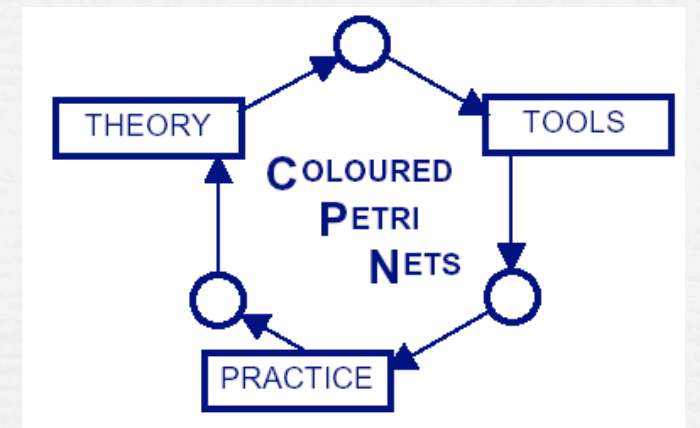
Overview

- A project on routing in mobile ad-hoc networks
- Modules in coloured Petri nets
- Edge Router Discovery Protocol
- Routing Interoperability Protocol

A project on routing in mobile ad-hoc networks



The Project

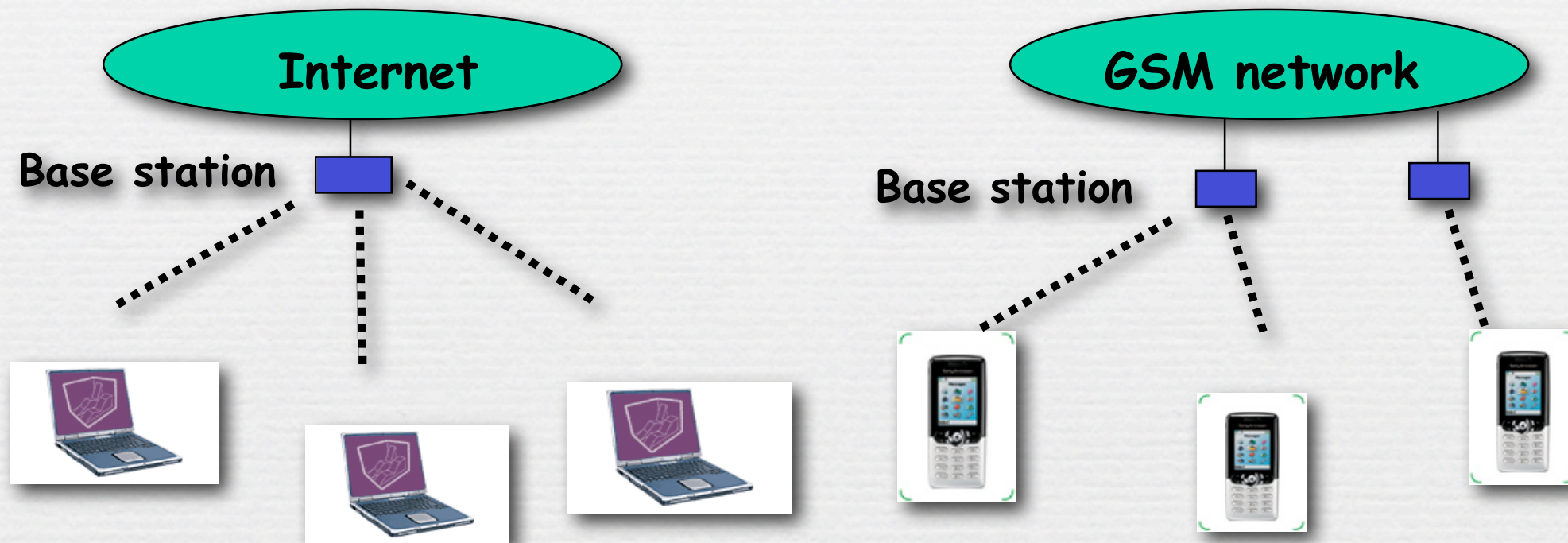


- Participants: Ericsson Denmark A/S, Telebit and CPN Group at University of Aarhus
- Project duration: July 2003-December 2005
- Project web-page: <http://www.daimi.au.dk/CPnets/IPv6/>
- Executive summary summary: *This project deals with the design and validation of routing protocols and other protocols in ad-hoc and mobile networks*
- The goal was to explore the use of IPv6 in the context of ad-hoc networks using CP-nets

Wireless Communication

W-LAN (e.g. 802.11a/b/g)

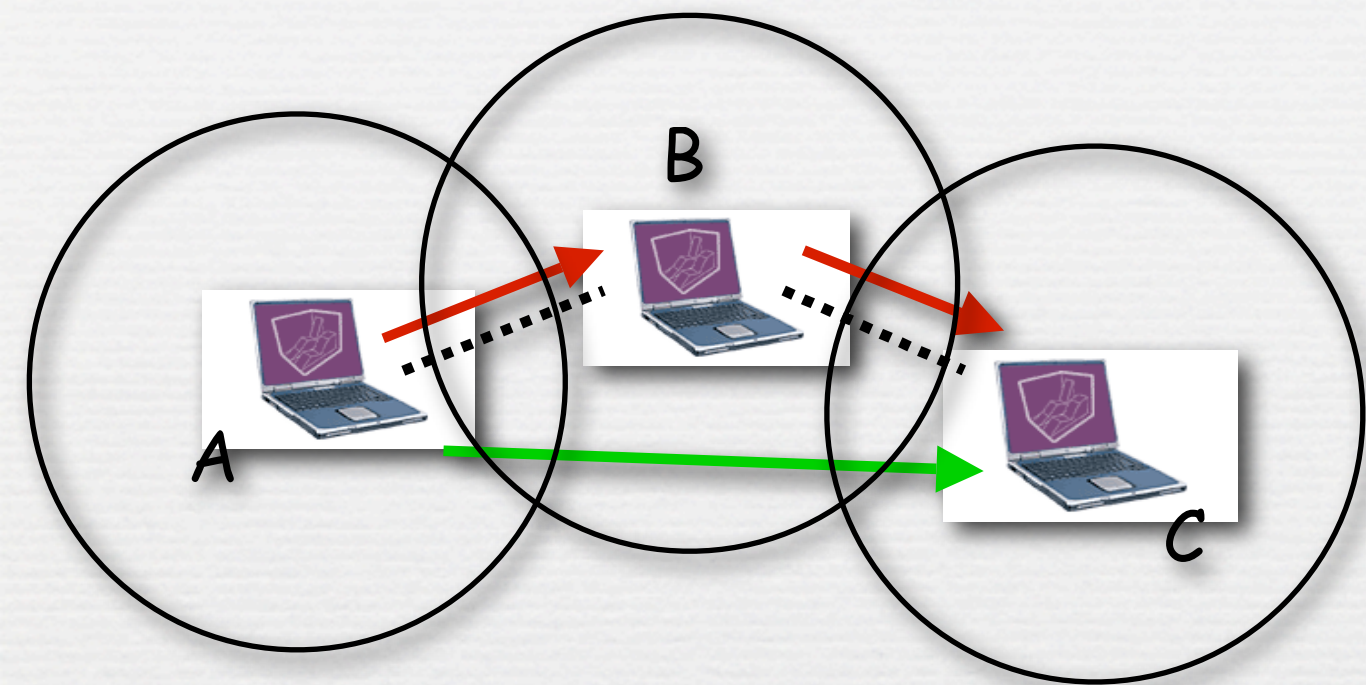
Cellular networks



Key characteristics:

- Communication is based on pre-existing (fixed) infrastructure
- No direct communication between mobile nodes

Mobile Ad-hoc Networks



No pre-existing infrastructure and multi-hop communication

Application areas

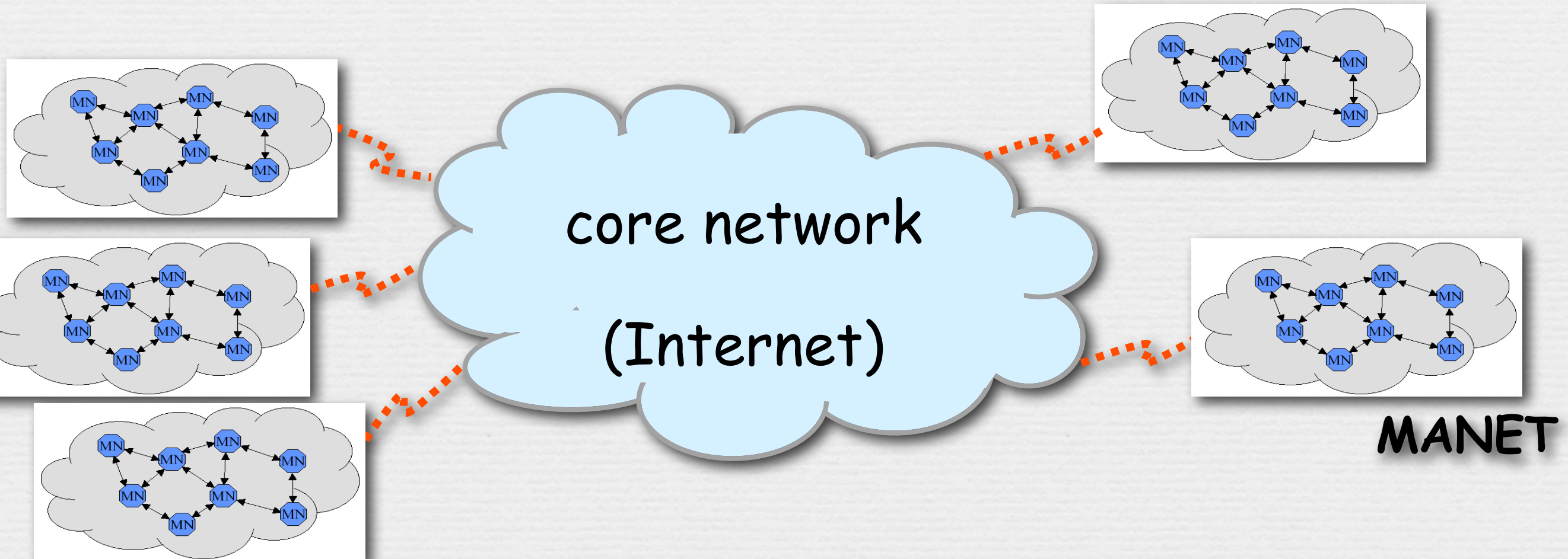
- Sensor networks
- Search-and-rescue operations
- Home networking
- Traffic Safety

Challenges

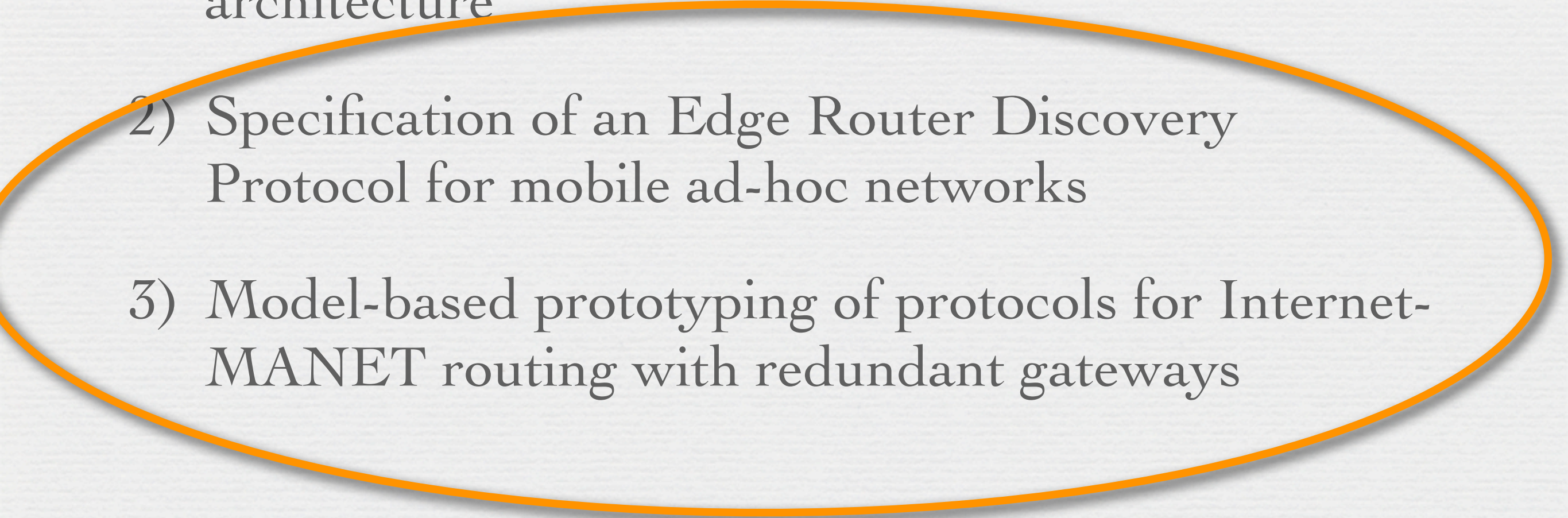
- Mobility and bandwidth
- Power consumption
- Security
- Fully distributed operation

Hybrid Network Architecture

A main topic of the project was protocols for integration of fixed core networks and mobile ad-hoc networks

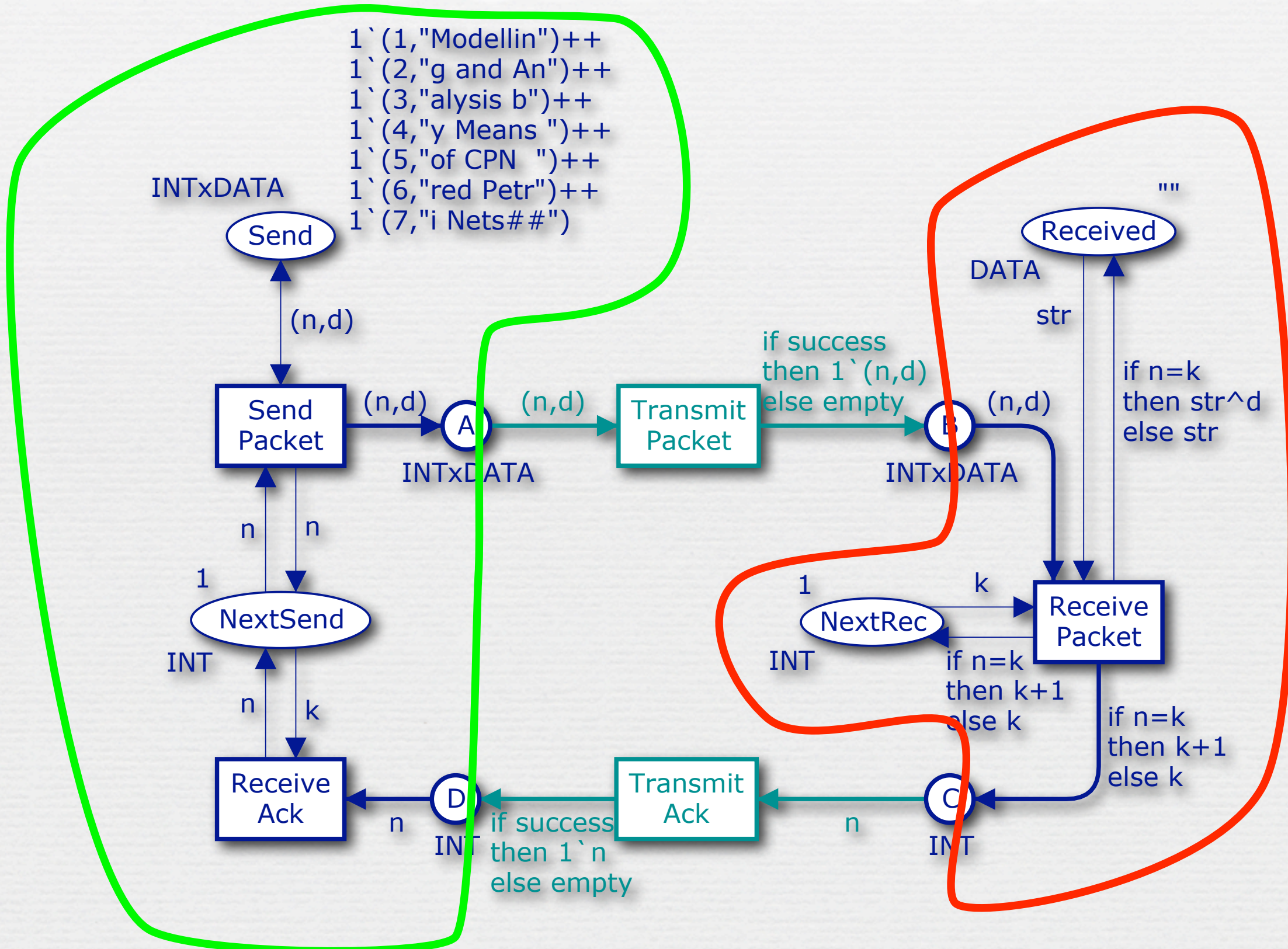


Sub-projects

- 1) Specification of mobility and communication scenarios in an Internet-MANET network architecture
 - 2) Specification of an Edge Router Discovery Protocol for mobile ad-hoc networks
 - 3) Model-based prototyping of protocols for Internet-MANET routing with redundant gateways
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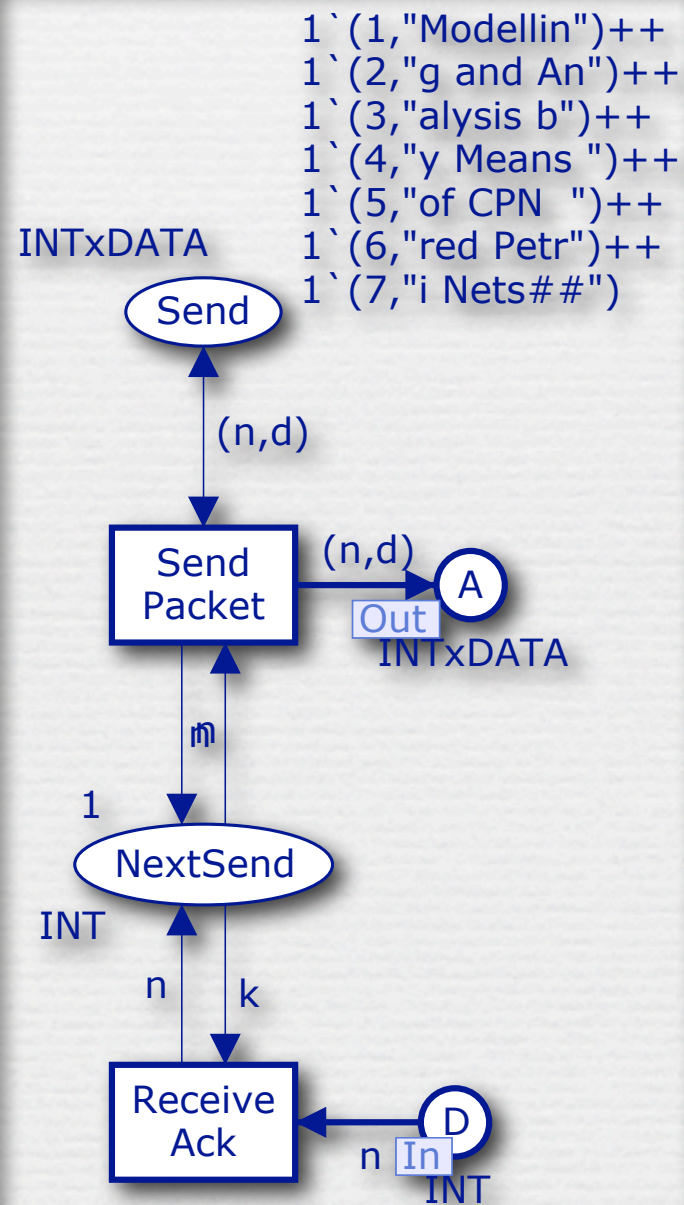
Modules in coloured Petri nets

A CPN Model

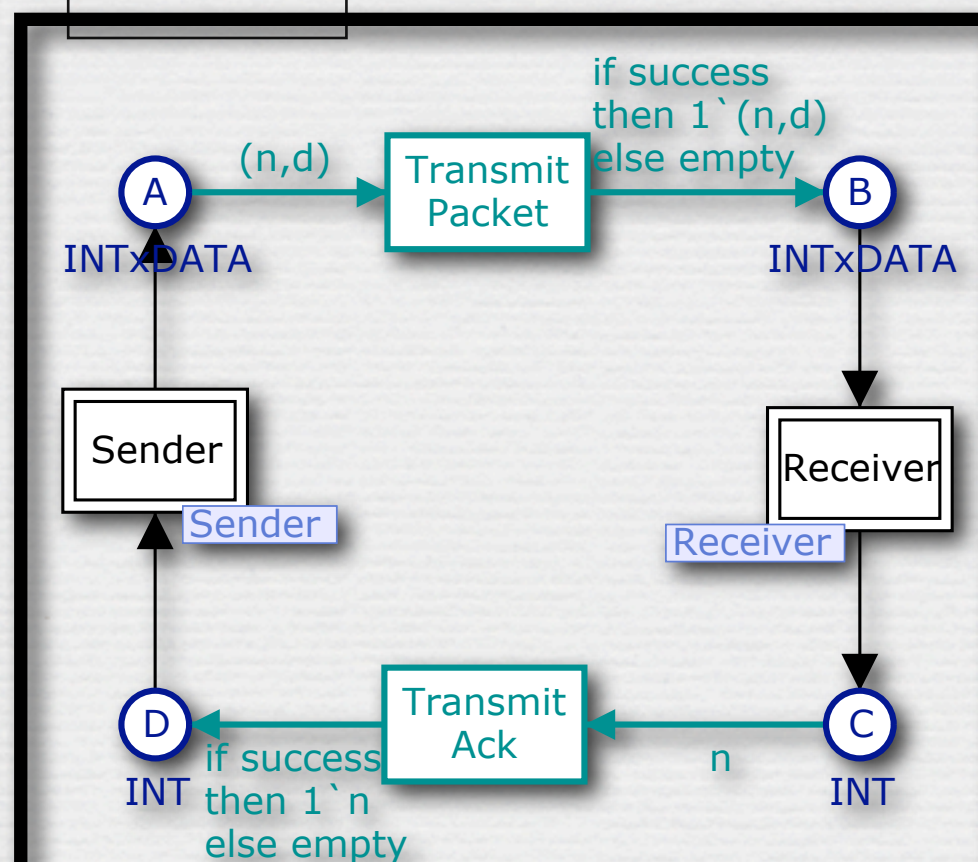


A Simpler CPN model

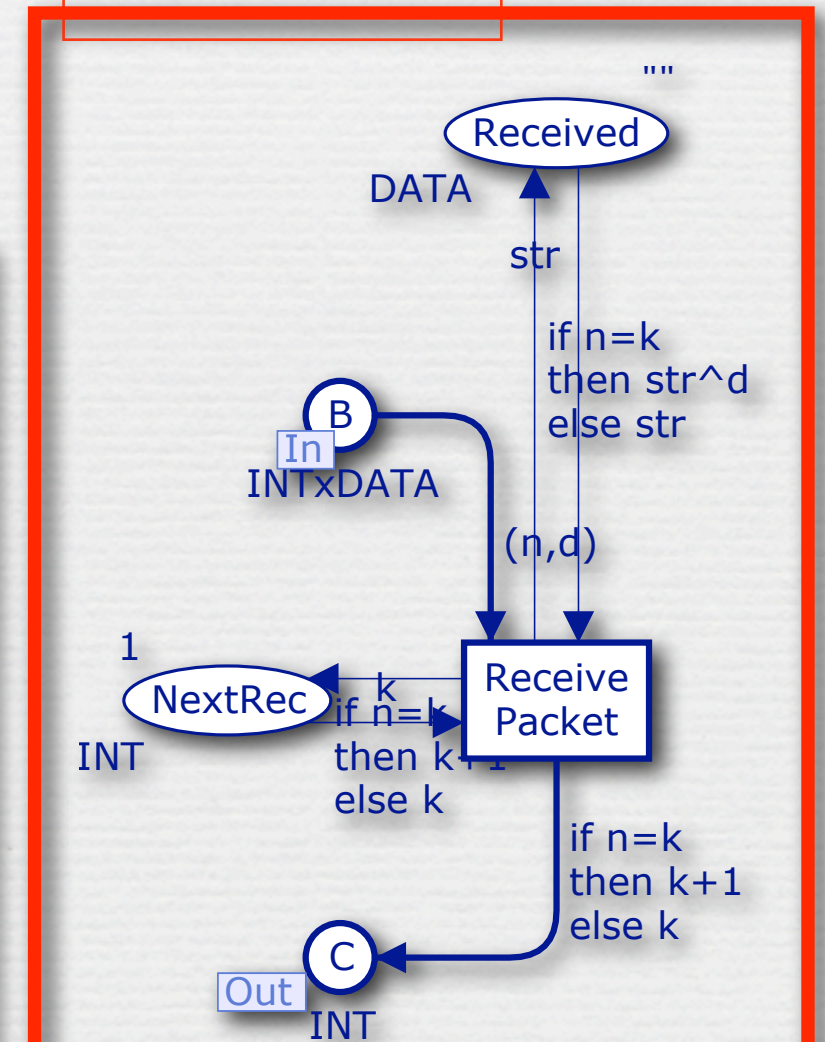
Sender



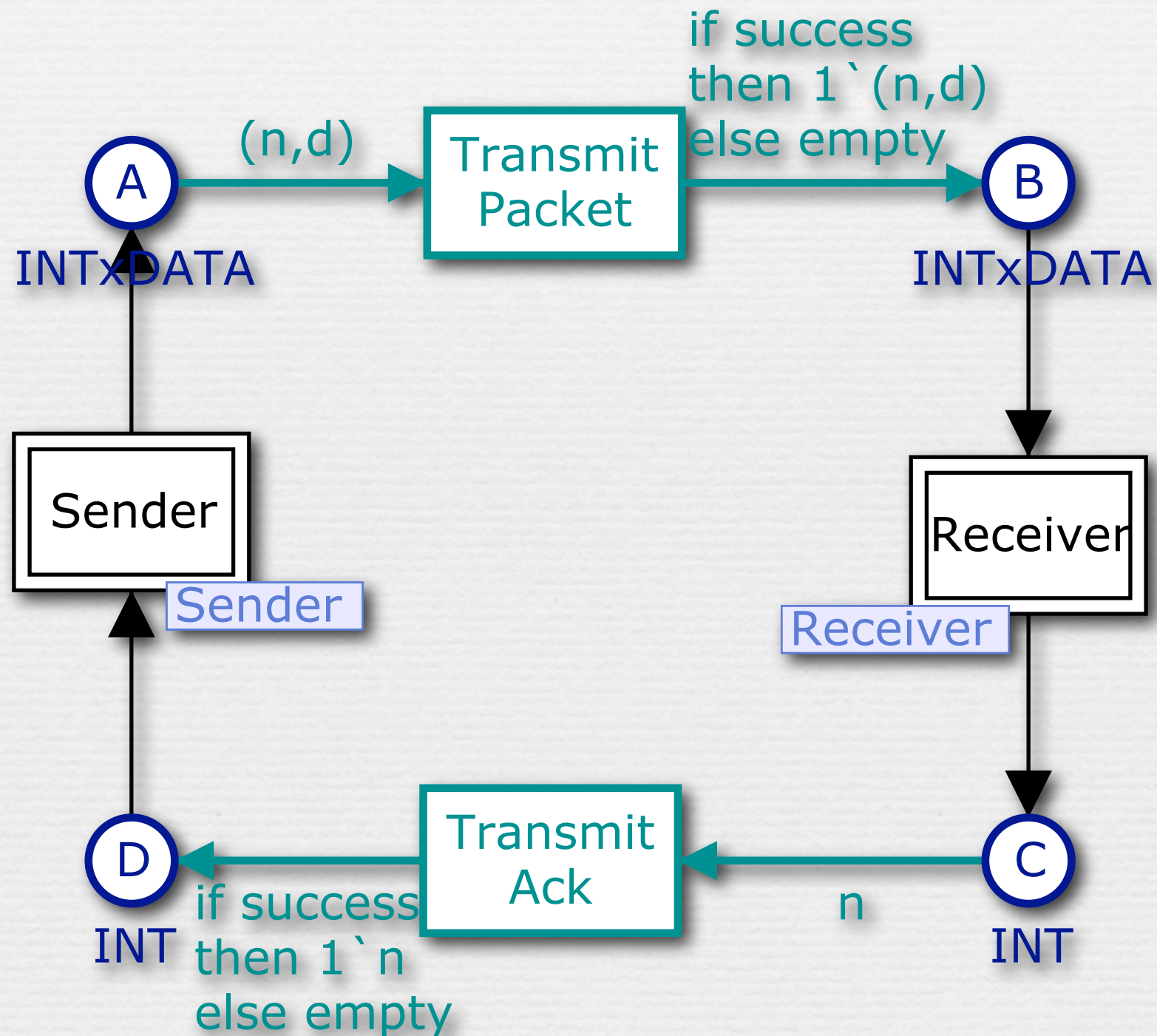
Main



Receiver



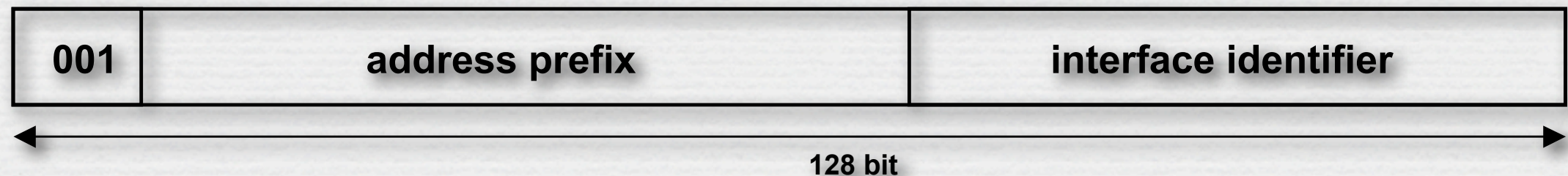
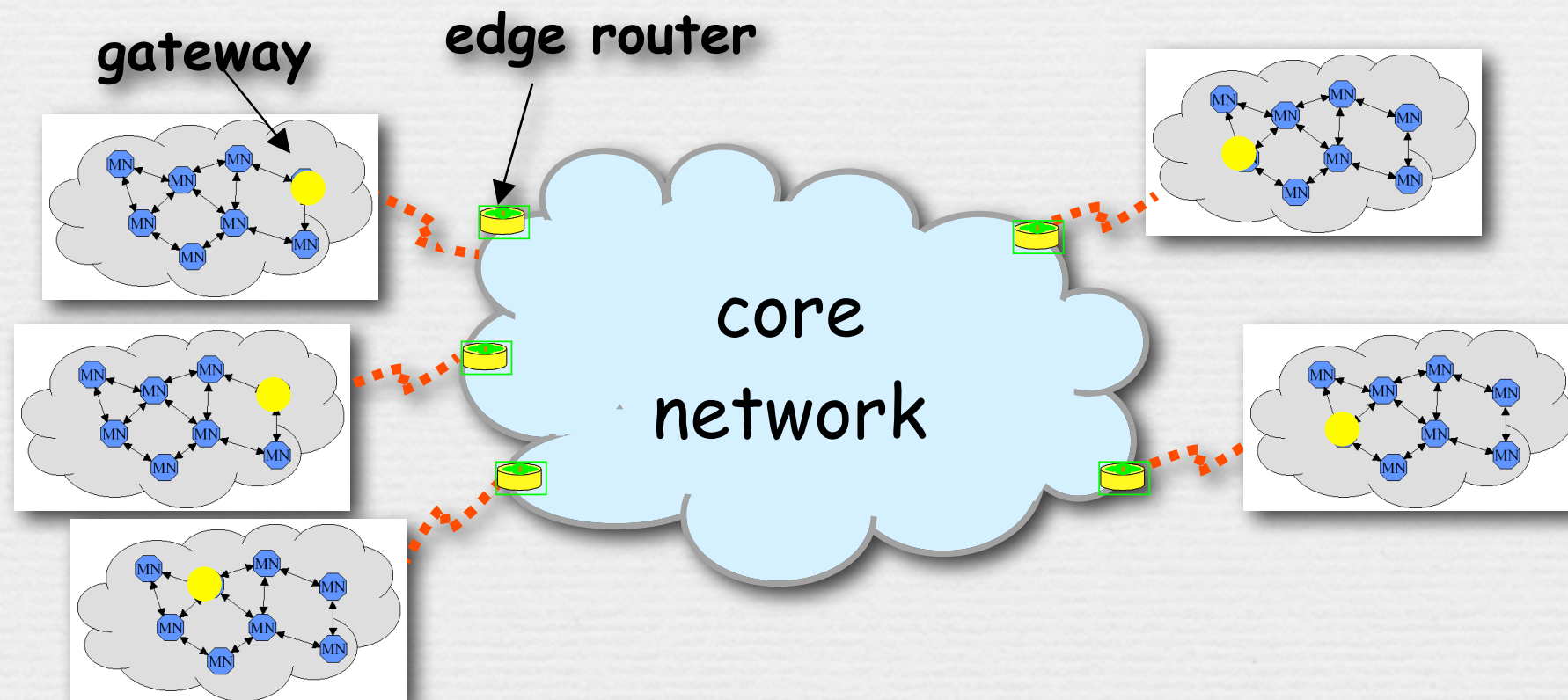
Main Module



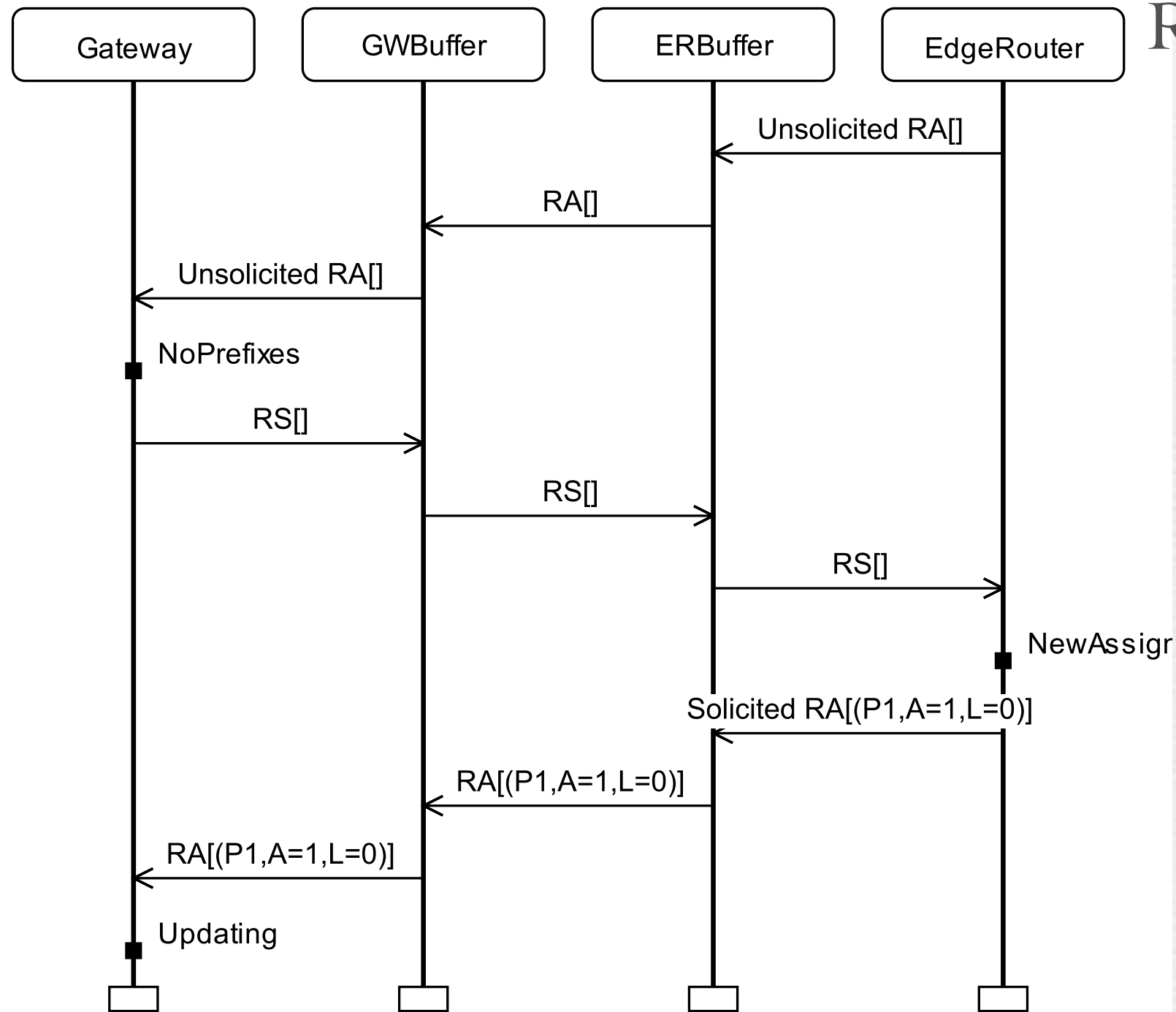
Edge Router Discovery Protocol

Edge Router Discovery Protocol (ERDP)

ERDP allows edge routers to configure gateways with address prefixes



Basic Operation of ERDP



RA: Router Advertisement
RS: Router Solicitation

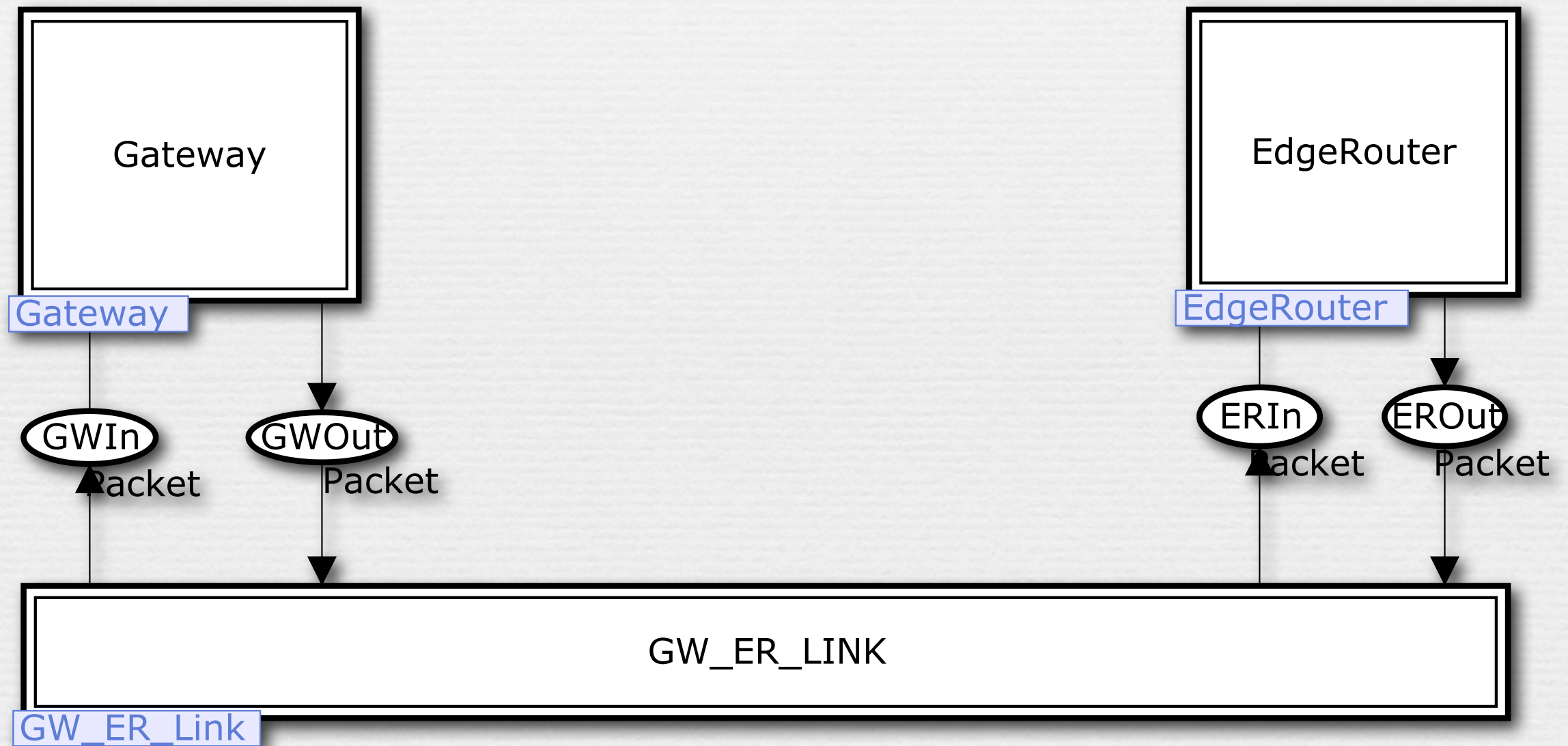
ERDP requirements

- ⦿ mobility of gateways
- ⦿ expire of address prefixes
- ⦿ unreliable wireless links

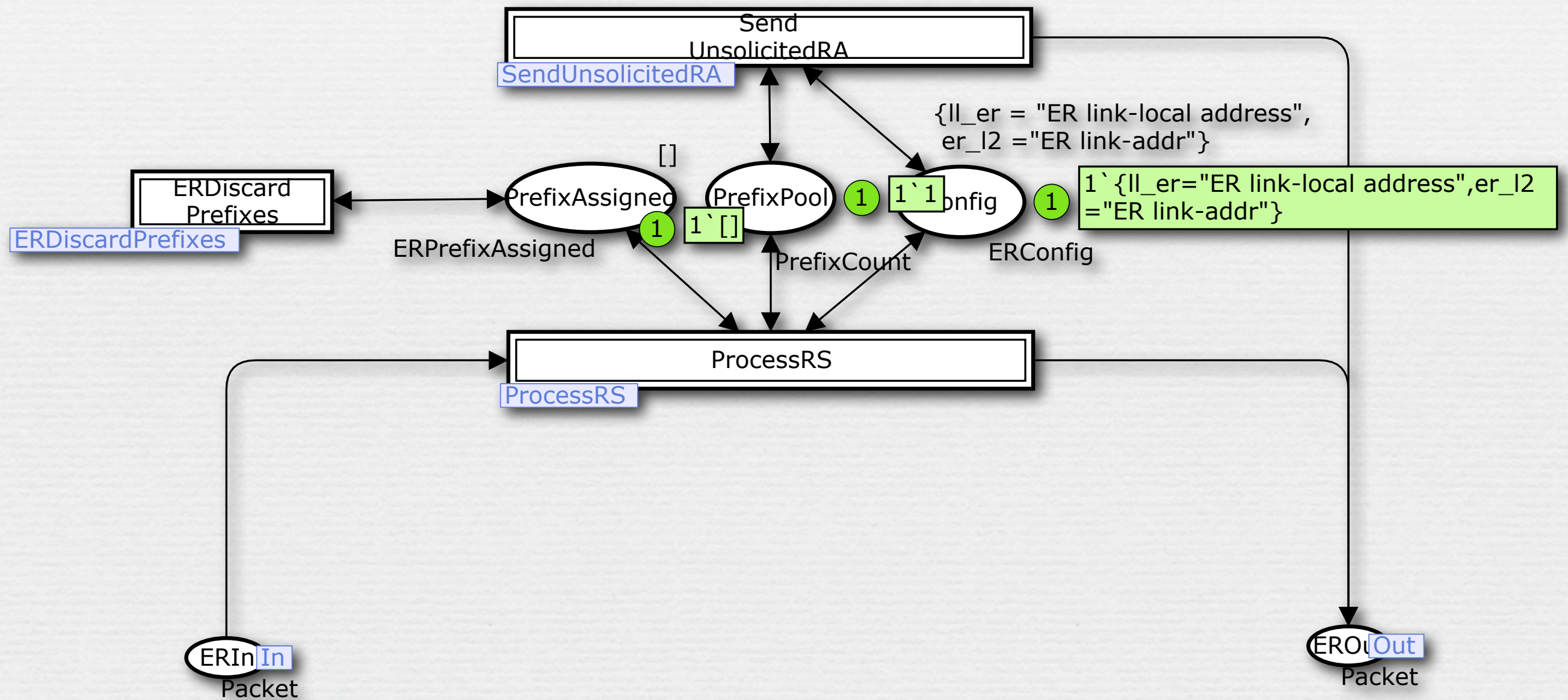
Modelling Phase

- ❧ Natural language specification developed by protocol engineers from Ericsson Denmark A/S, Telebit
- ❧ CPN model reflecting the specification developed by researchers from the CPN group
- ❧ Protocol developers were given a 6 hour course enabling them to read and interpret CPN models
- ❧ Approximately 70 man-hours were used on modelling

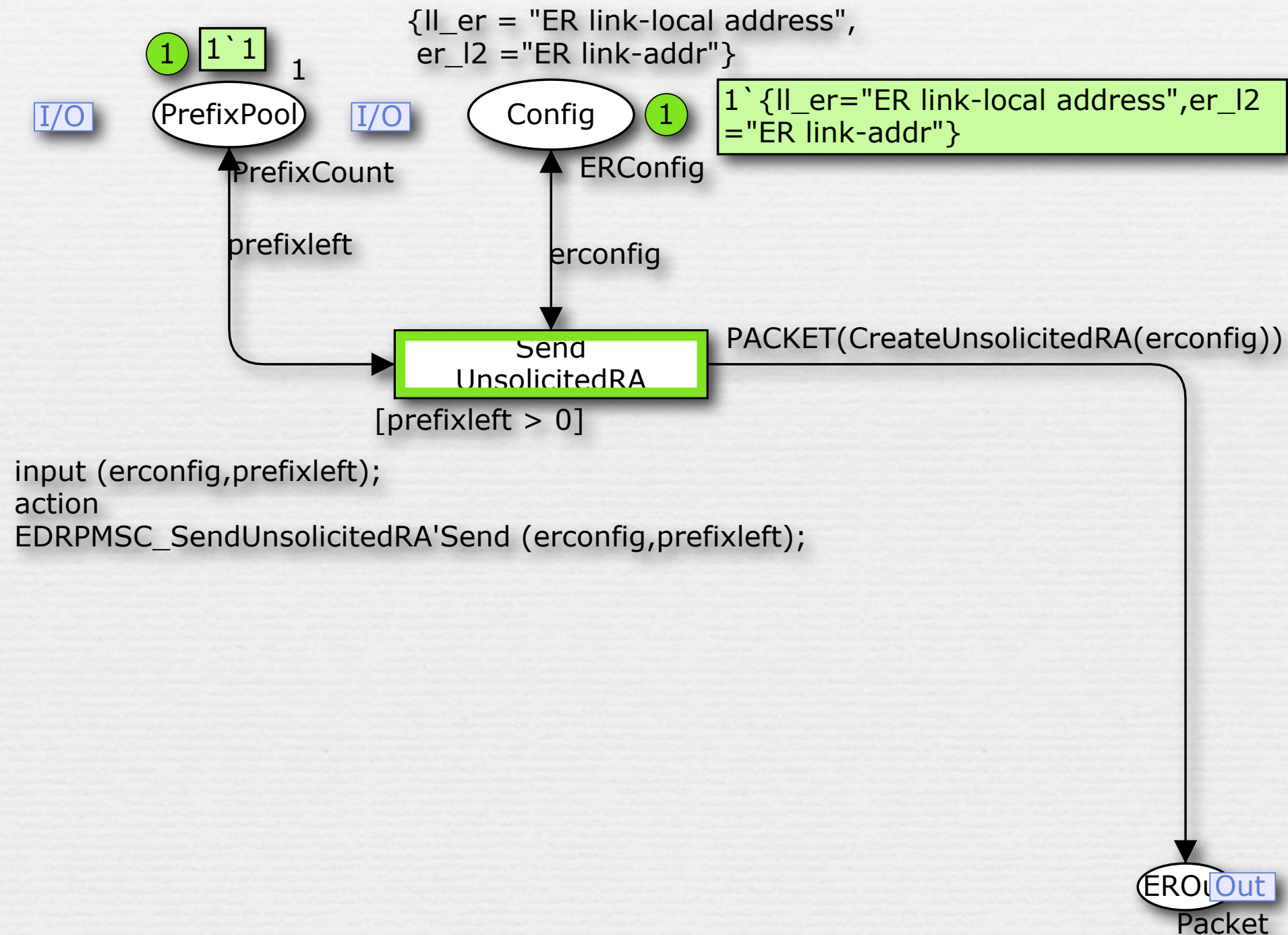
ERDP



Edge Router



Send Unsolicited RA



Results from Modelling

- Several design issues were identified during modelling

Category	Review 1	Review 2	Total
Imcompleteness and ambiguity in specification	3	6	9
Errors in protocol	2	7	9
Simplifications of protocol	2	0	2
Additions	4	0	4
Total	11	13	24

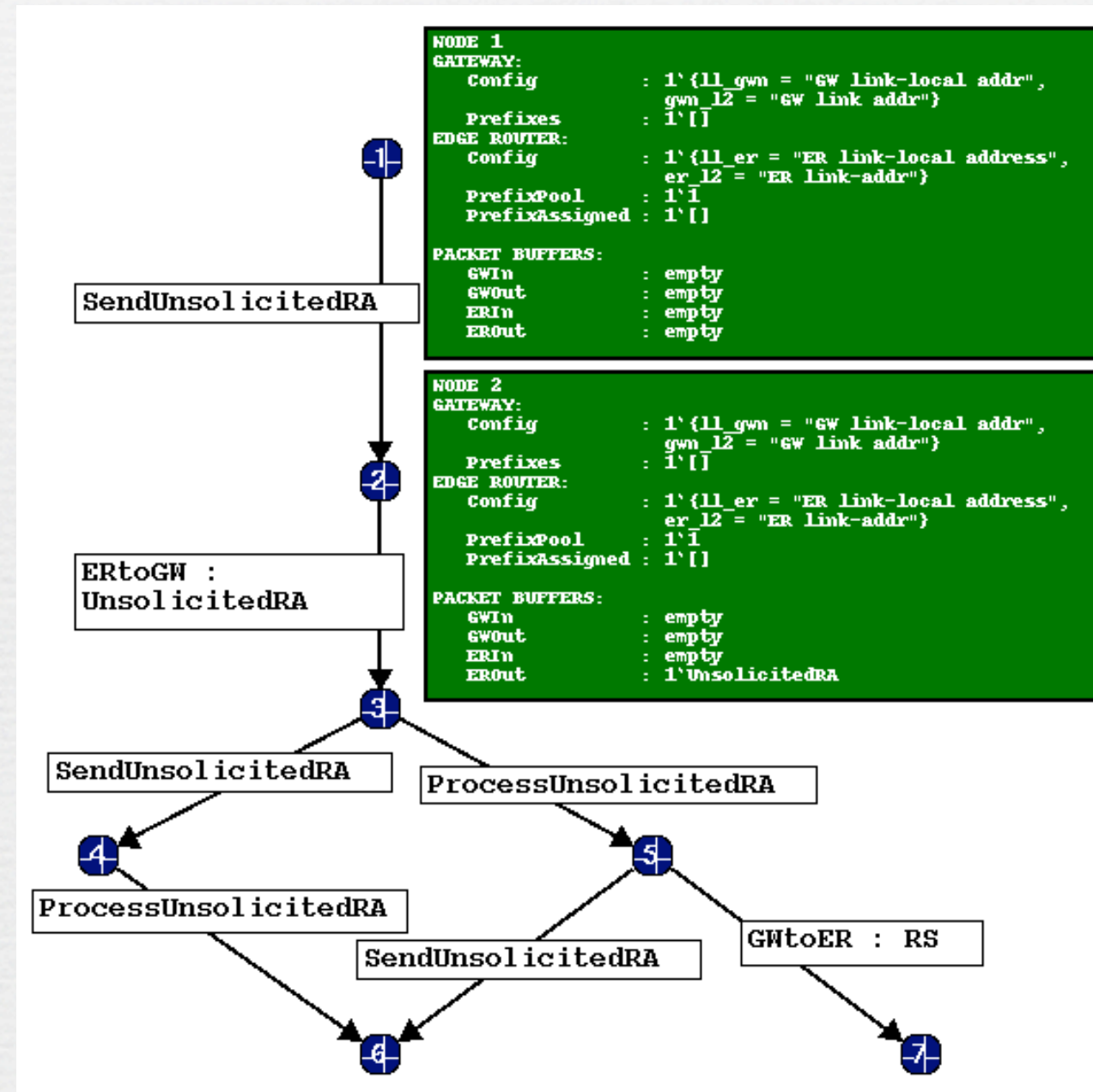
State Space Analysis

Nodes = reachable states

Arcs = actions

Paths = executions

- Highly automatic
- Counter-examples



Analysis Approach

- ❧ **Key property:** From any state with a non-configured prefix, it is possible to reach a state where the prefix is consistently configured
- ❧ Analysis in 3 steps
 - i. Basic configuration
 - ii. Packet loss allowed
 - iii. Expire of prefixes allowed

Analysis Results

- ❧ Basic configuration
 - ❧ Synchronisation error between edge router and gateway
- ❧ Packet loss allowed
 - ❧ Synchronisation error when certain unsolicited RAs were lost
 - ❧ Error in processing of RA in gateway (livelock)
- ❧ Expire of prefixed allowed
 - ❧ No additional errors

Conclusions

- ❧ The act of constructing a CPN model provided **valuable input** to the ERDP specification
- ❧ Simulation and graphical feedback using message sequence charts **added insight** into the operation of the protocol
- ❧ State-space **analysis revealed 3 errors** and the key property of the revised protocol could be verified

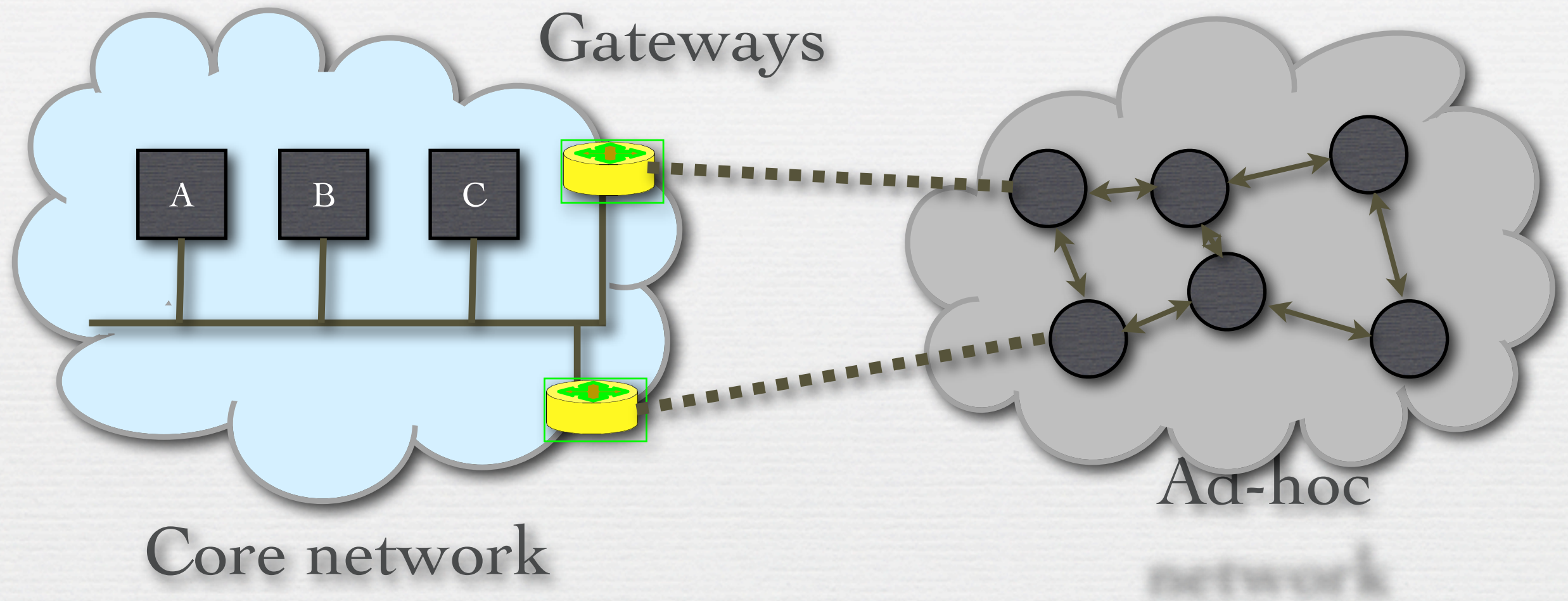
Experiences

Using CP-nets was a **success**, as

- ❧ The modelling language and the supporting tools were **powerful** enough to specify and validate a **real-world** protocol
- ❧ Several non-trivial design issues and errors were identified and fixed
- ❧ Approximately 100 man-hours over a period of 4 months to create the model and analyse it

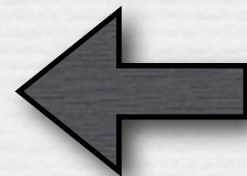
Routing Interoperability Protocol

Network Architecture

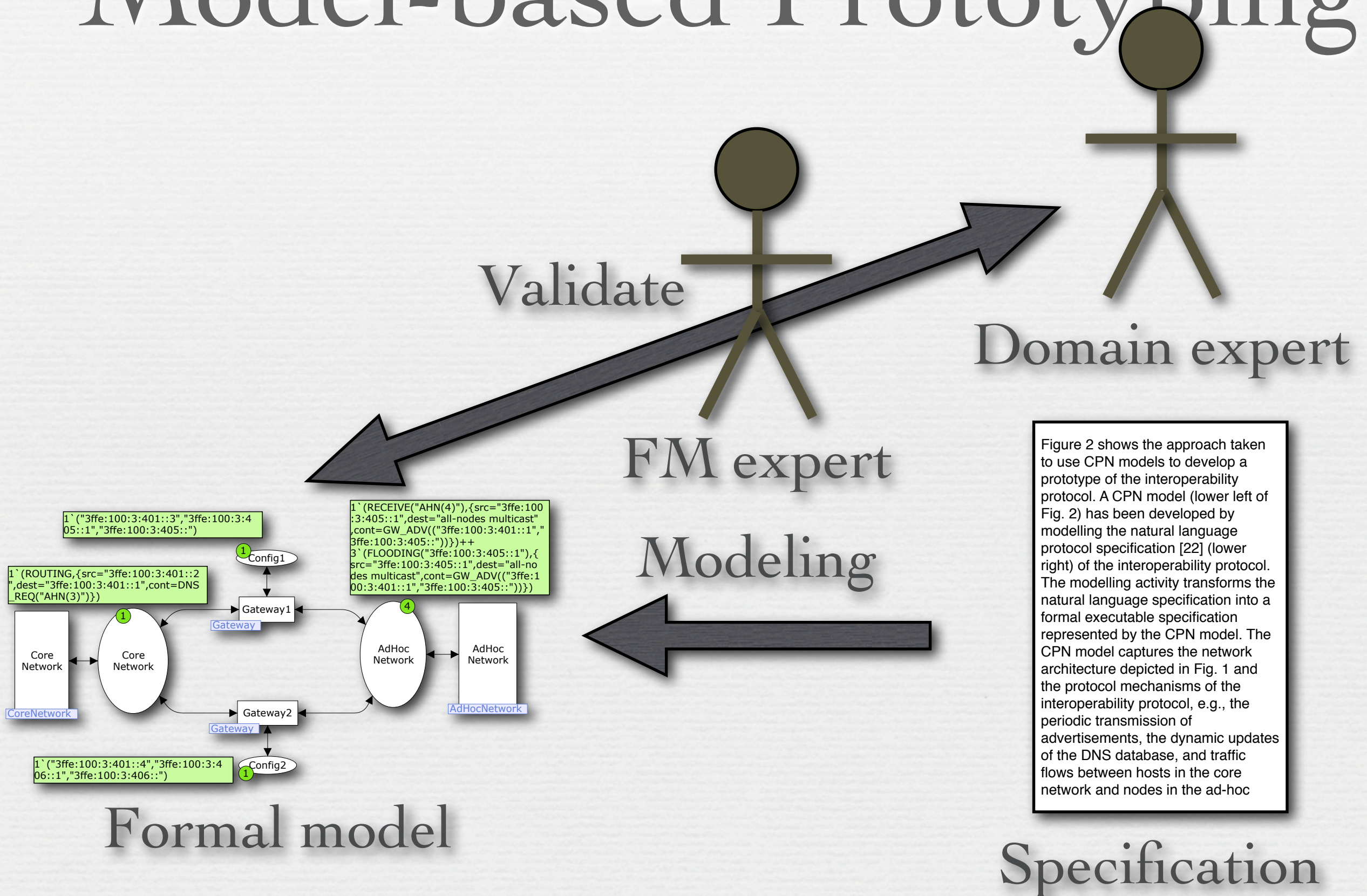


Possible solutions

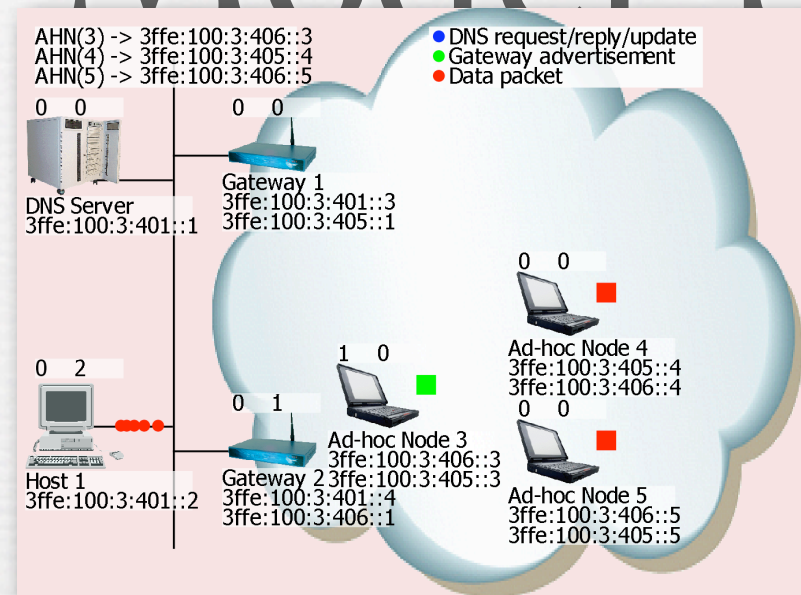
- ➔ Mobile IP
- ➔ Mobile host routes injected by gateways into the core network
- ➔ Dynamic DNS and renumbering



Model-based Prototyping



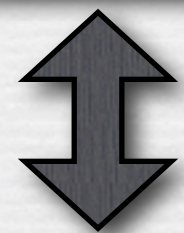
Model-based Prototyping



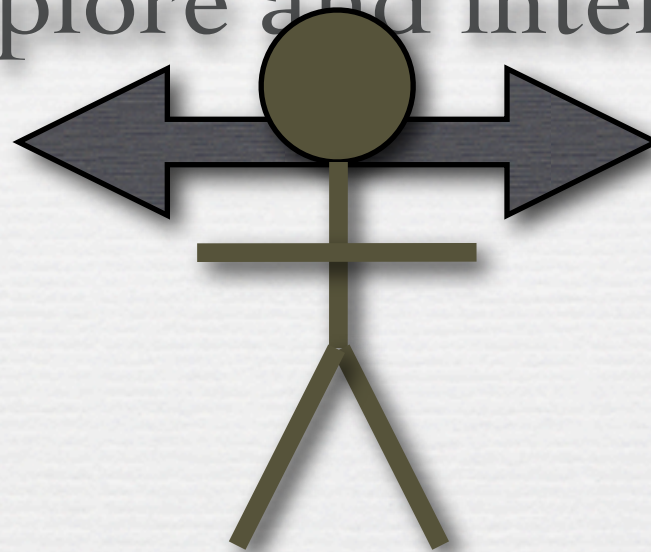
Explore and interact



Domain expert



Animation



FM expert

Modeling

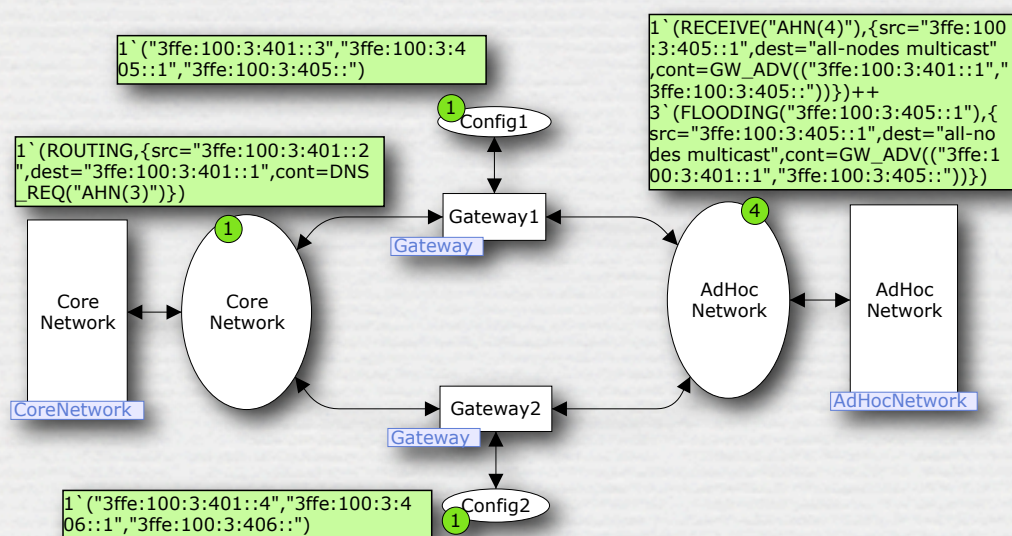
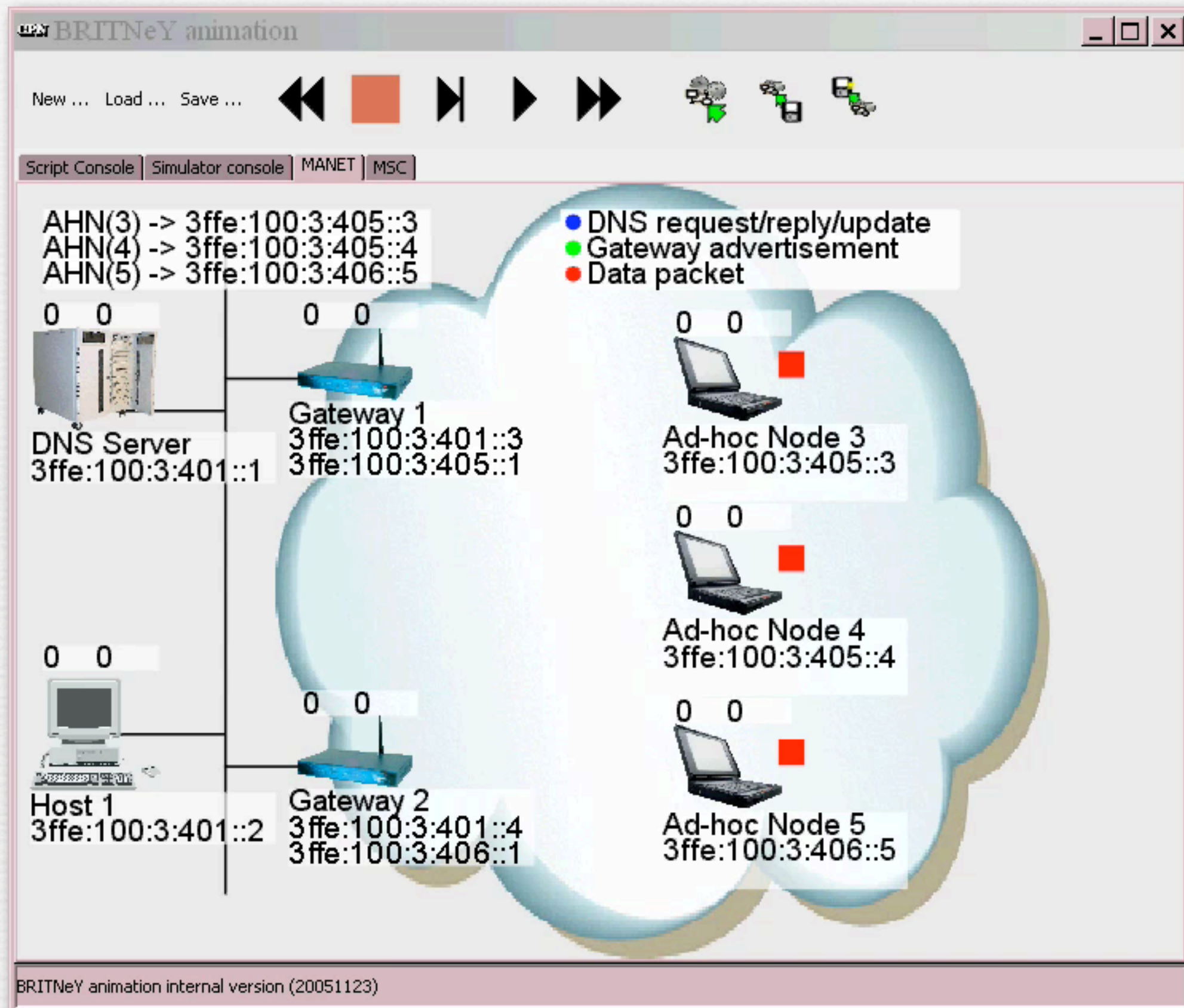


Figure 2 shows the approach taken to use CPN models to develop a prototype of the interoperability protocol. A CPN model (lower left of Fig. 2) has been developed by modelling the natural language protocol specification [22] (lower right) of the interoperability protocol. The modelling activity transforms the natural language specification into a formal executable specification represented by the CPN model. The CPN model captures the network architecture depicted in Fig. 1 and the protocol mechanisms of the interoperability protocol, e.g., the periodic transmission of advertisements, the dynamic updates of the DNS database, and traffic flows between hosts in the core network and nodes in the ad-hoc

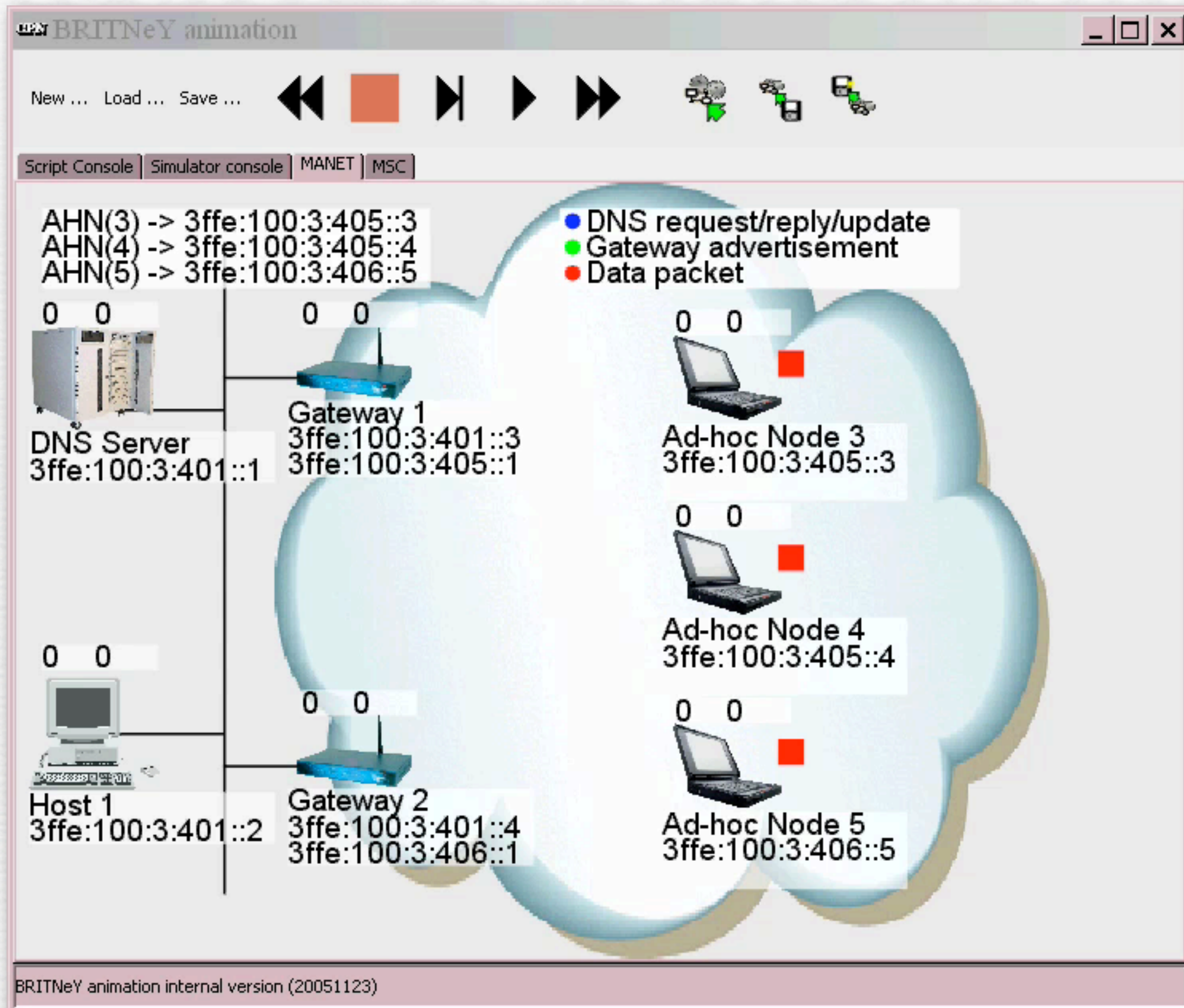
Formal model

Specification

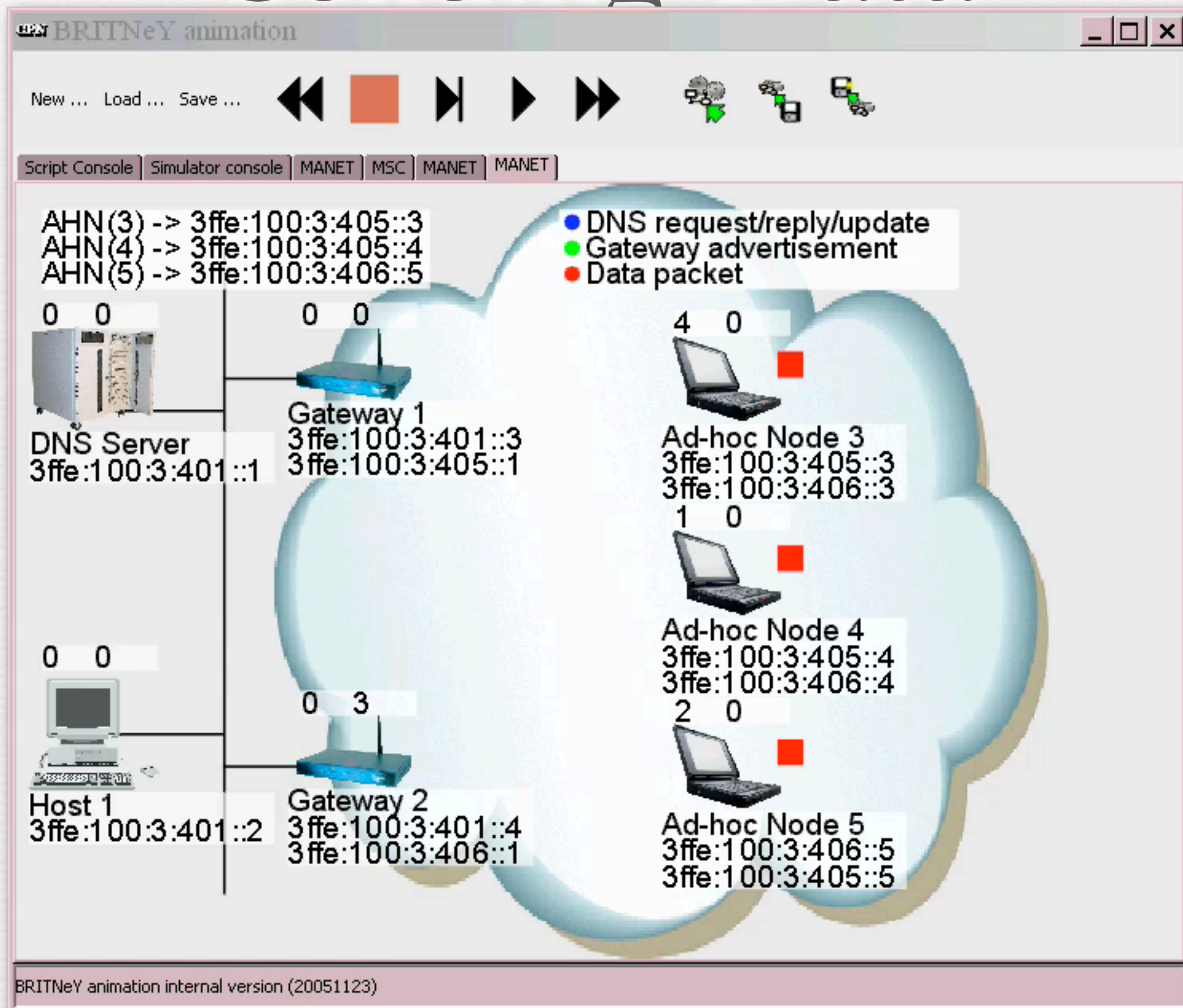
Scenario



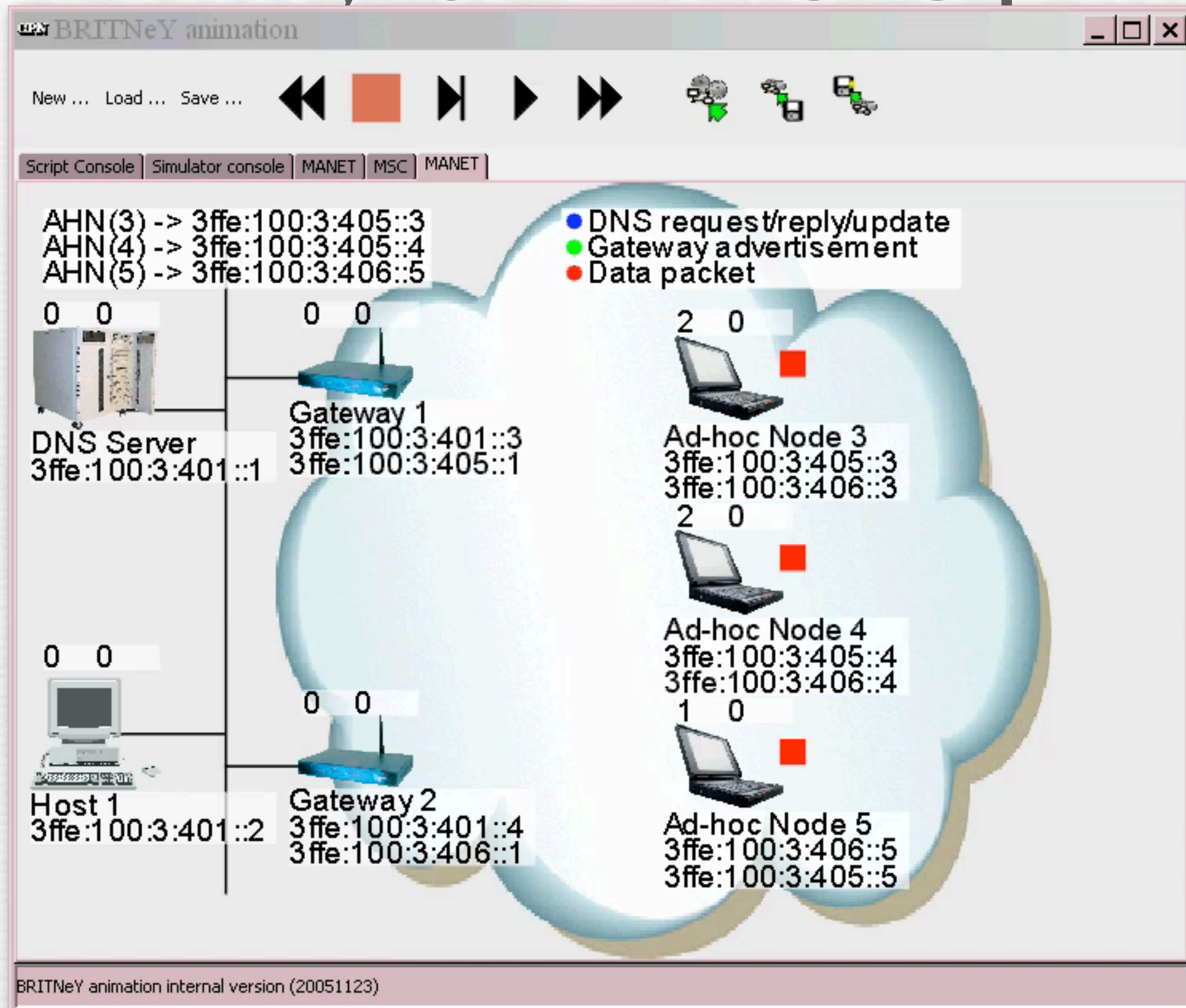
Router Advertisements



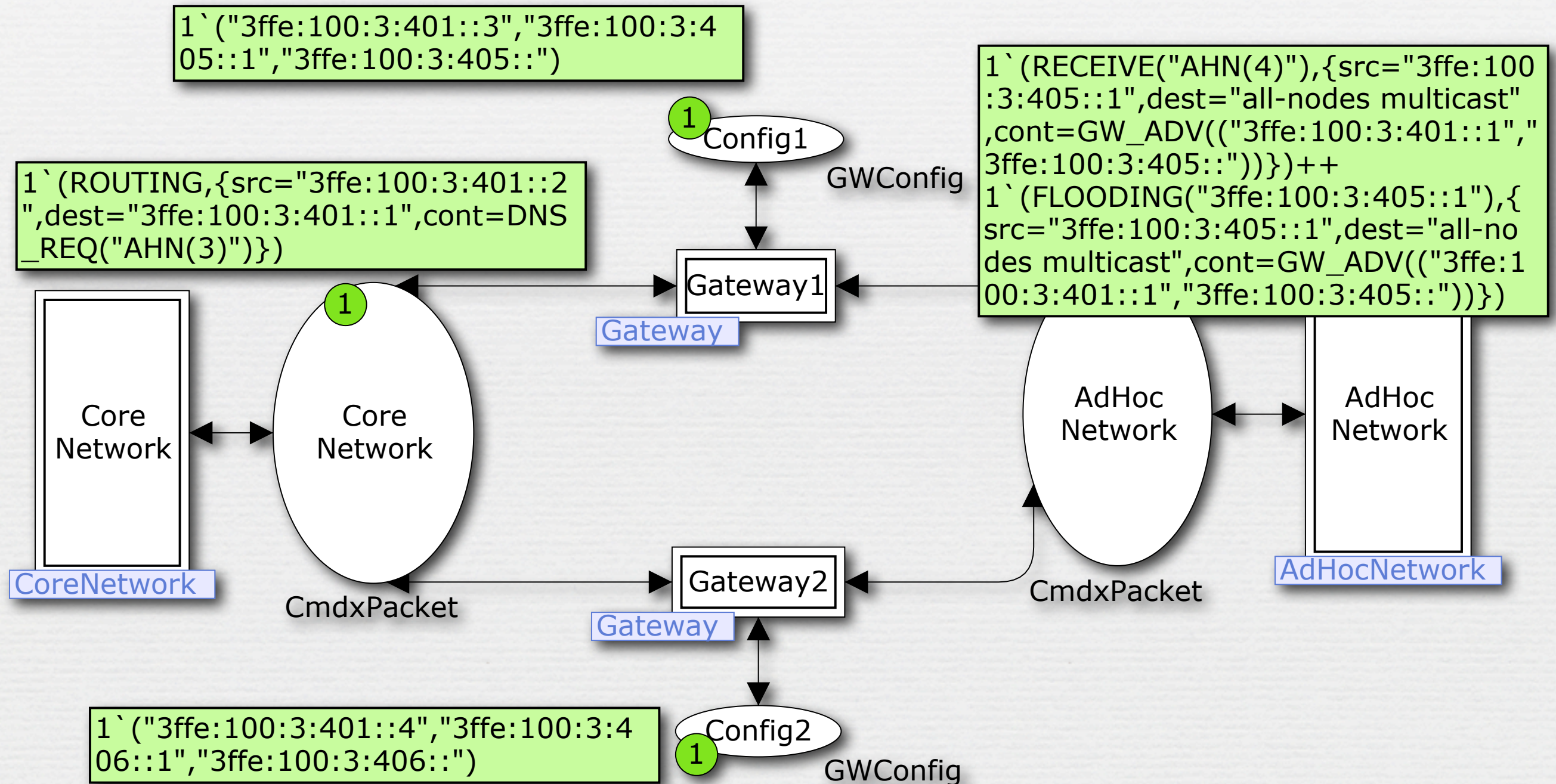
Sending Data



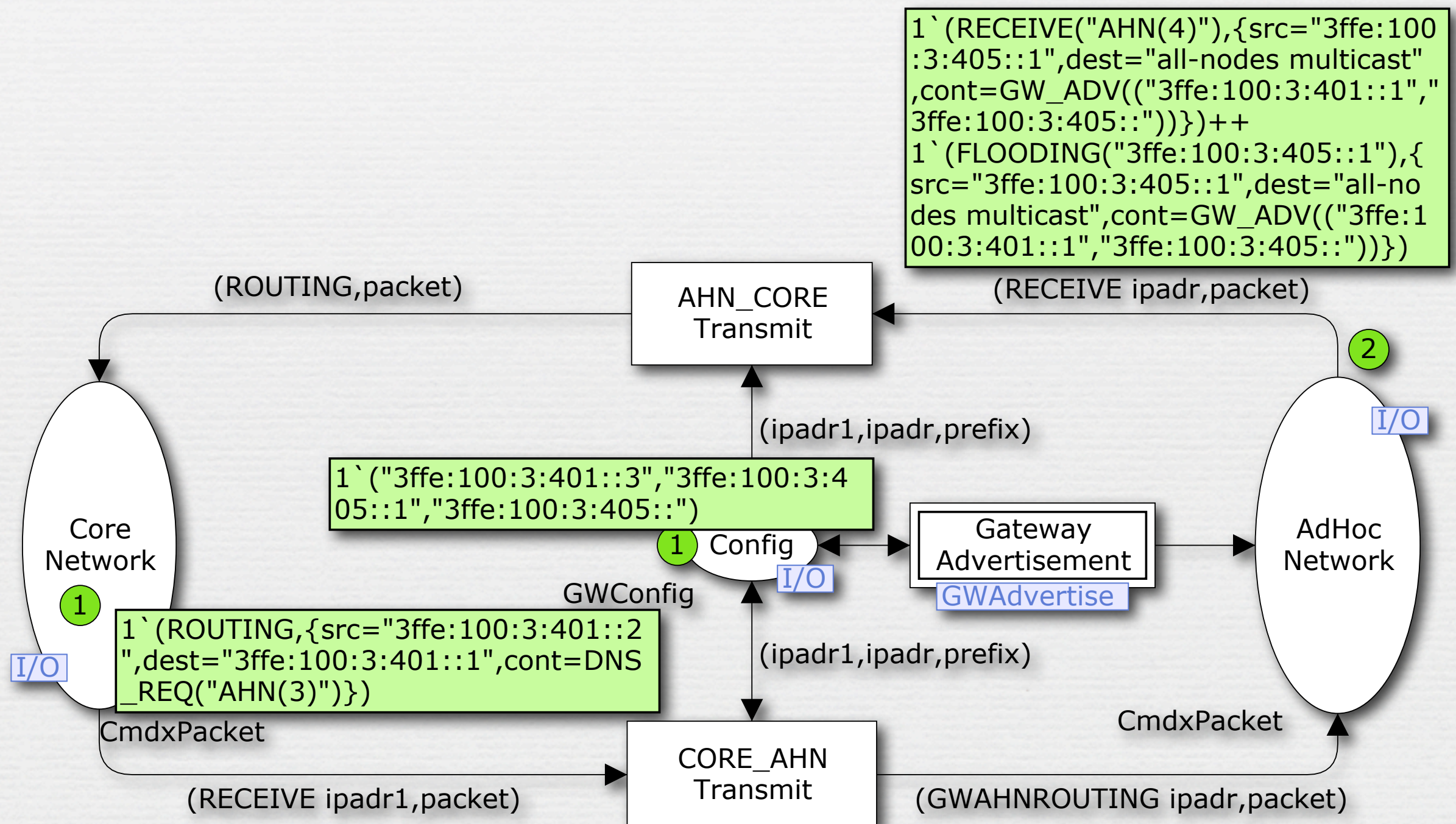
Mobility & DNS Update



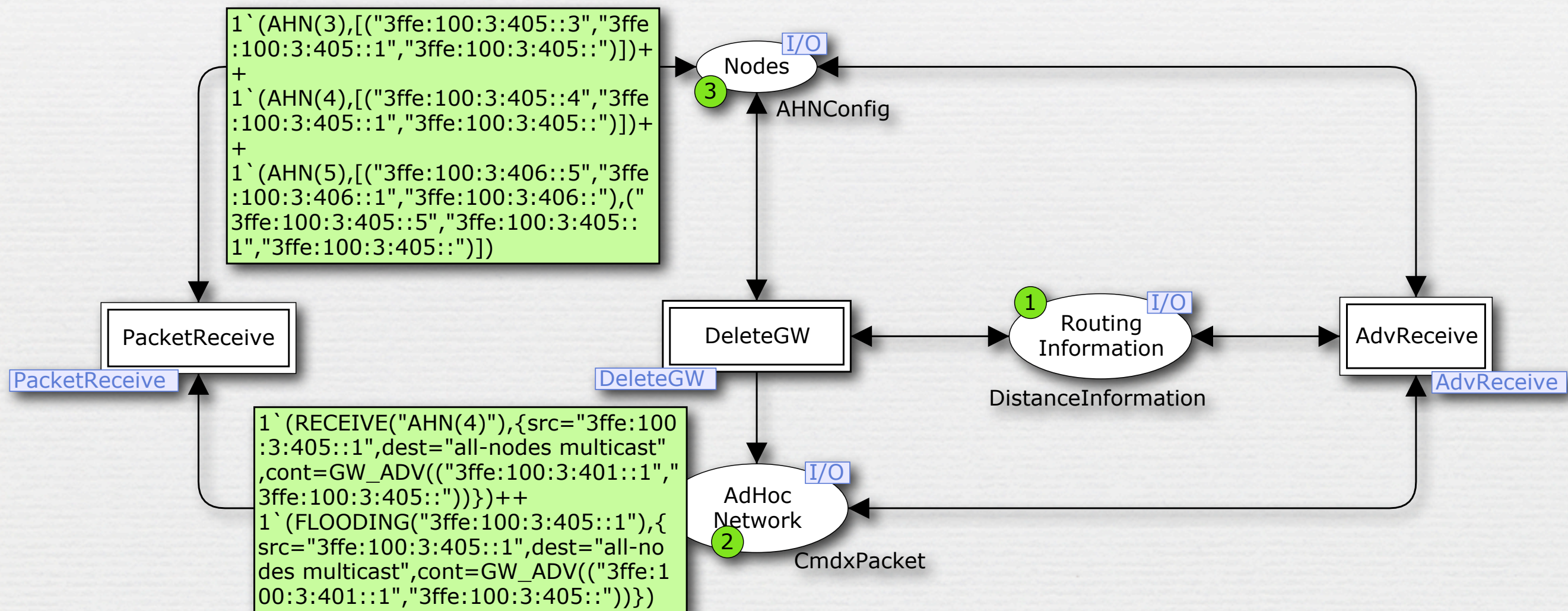
Model



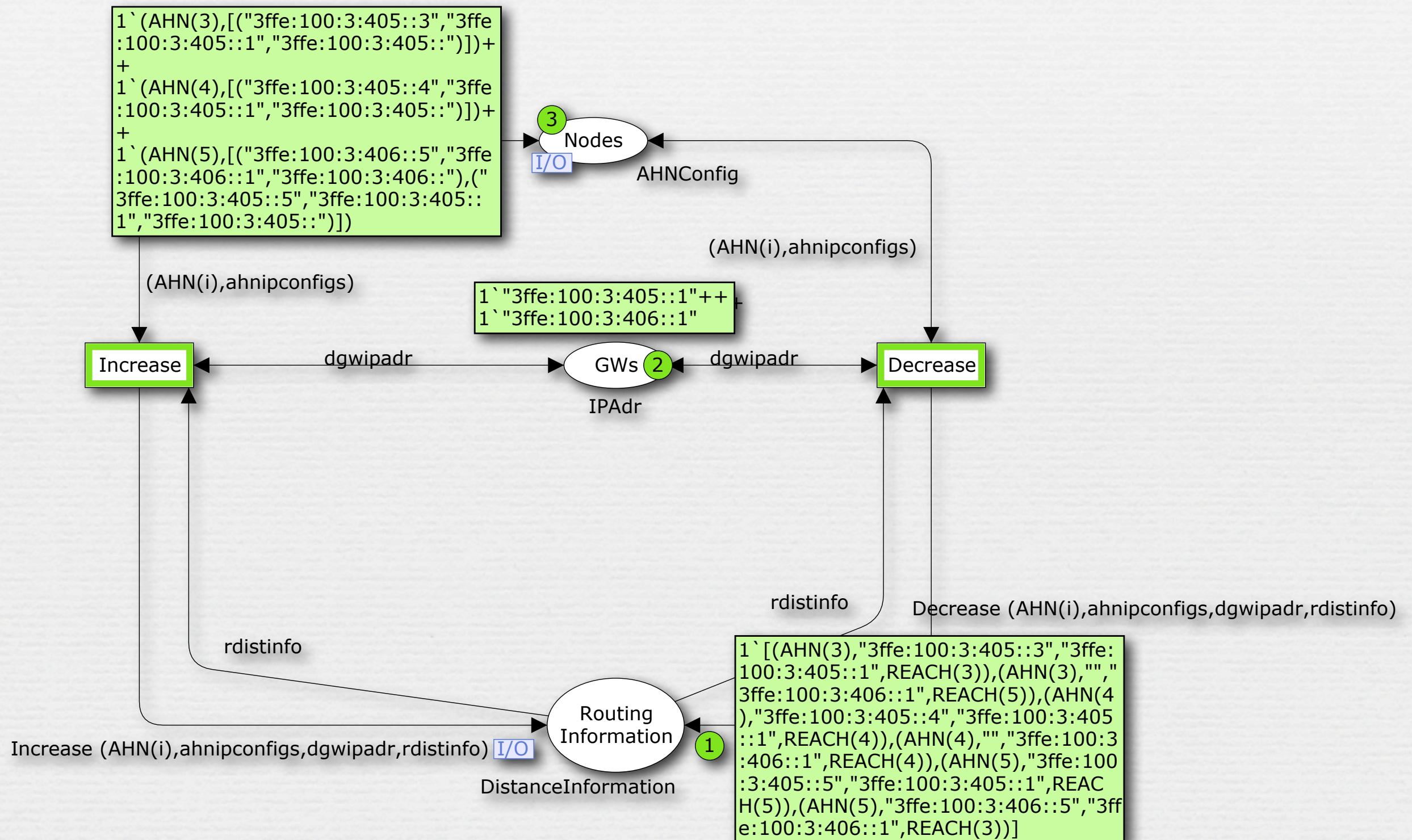
Gateway



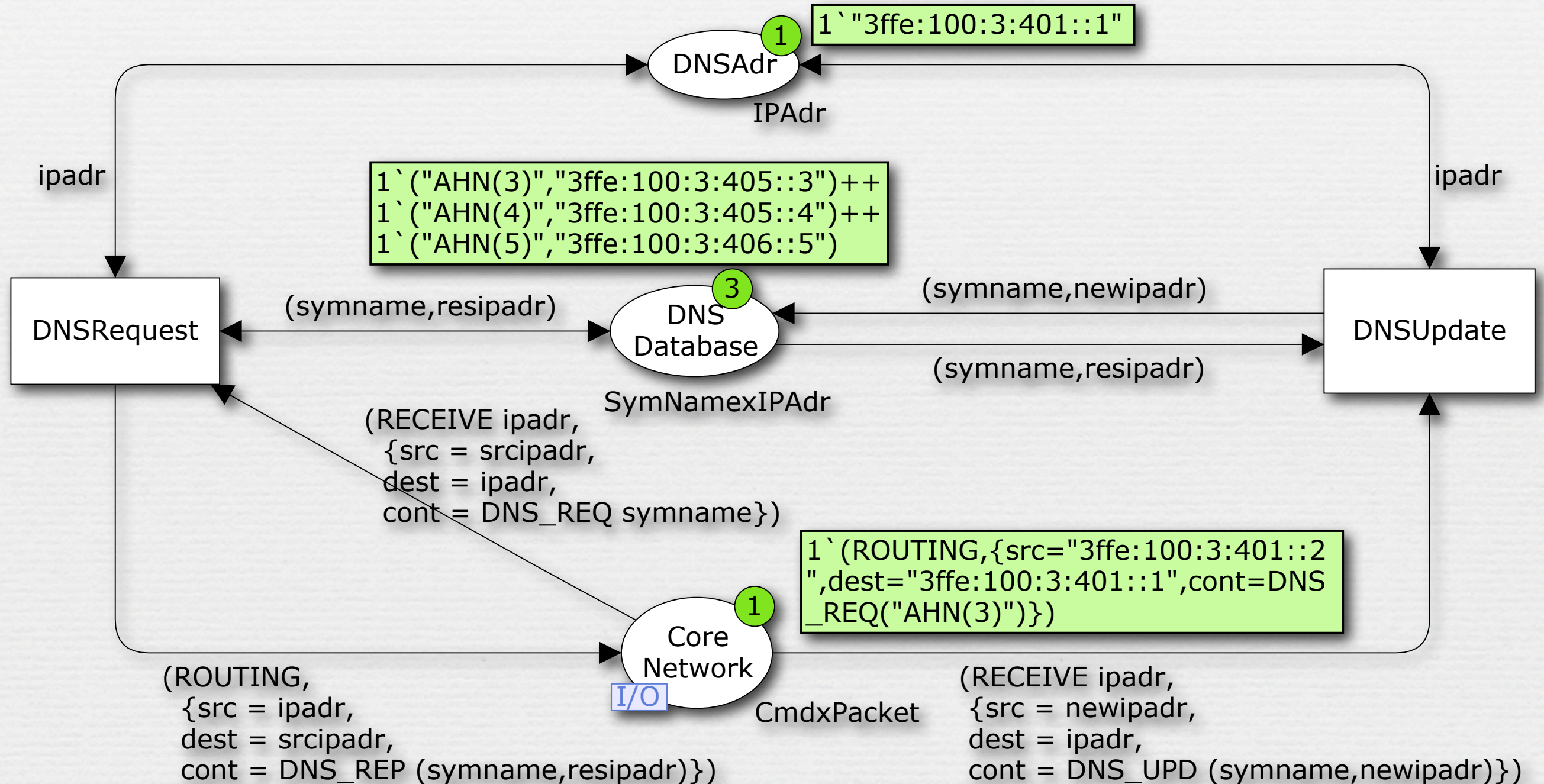
Ad-hoc Node



Mobility



DNS Server



Advantages of Model-based Prototypes

- Easier to control and reproduce scenarios
- Implementation details can be abstracted away
- Setup of physical network equipment is not required
- Larger scenarios can be investigated

Advantages of Integration of CP-nets with Animation

- ❧ Behaviour is as defined by the **formal** model
- ❧ Knowledge of the formal modelling language is **not required**
 - ❧ Presentation for military leaders is possible
 - ❧ Validation that the implemented prototype corresponds to the specification